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**TEXT-TO-SPEECH AUDIO DESCRIPTION:
POTENTIALS OF WEB-BASED APPLICATIONS
TOWARDS MORE ACCESSIBILITY**

Vitae

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- 5 years of speech-to-text-interpreting for the hard of-hearing
- focus: audiovisual translation, media accessibility, text technologies

Christian David

- 20 years of software development (web, apps, exhibits)
- co-founder of VIDEO TO VOICE, founded in 2016
- focus: developing web-based tools to produce and deliver accessible content

Overview

- **text-to-speech audio description (TTS AD)**
- **research overview**
- **production workflow**
- **ways of delivery and the web**

Text-to-Speech (TTS)

What is text-to-speech synthesis?

- written text input automatically transformed into spoken language
- with an artificial voice via computer software
- modern TTS:
- “produce an effect far more natural than a few years ago.” (Szwarkowska 2011)

Text-to-Speech Audio Description (TTS AD)

Why using TTS for audio description?

- people with visual impairments use speech synthesis for internet access and assistive computer technology at home and at work (Möbius/Haiber 2010)
- assumption: acquaintance and familiarity with TTS

Text-to-Speech Audio Description (TTS AD)

Why using TTS for audio description?

- AD script can be read out by TTS systems
- “text-to-speech audio description (TTS AD) is proposed here in order
- to increase the AD output and to make AD more available”(Szarkowska 2011)
- Saving costs for studio recording with voice artists
- Saving costs for mastering AD parts and film material

Text-to-Speech Audio Description (TTS AD)

Why using TTS for audio description?

- modern TTS engines use deep learning strategies to optimize „themselves“
- global players like Amazon, Google or Microsoft provide access to their TTS engines as part of their cloud architecture → affordable for everyone

Research

Studies in Poland

2011: complete feature film (n = 24) (Szarkowska 2011)

- 58 % for TTS AD as a permanent solution

2012 complete foreign film (n = 20) (Szarkowska, Jankowska 2012)

- 70 % for TTS AD as a permanent solution

Research

Study in Spain (Fernández-Torné/Matamala 2015: 63)

- material: 3 minute clips (feature film), n = 67
- 94 % as an alternative solution

Study in Germany (Kurch 2015/2016)

- material: 5 minute clip (documentary), n = 18
- 72 % as alternative solution

Text-to-Speech Audio Description (TTS AD)

Desiderata for production workflow:

- one application: merging video player, TTS software and authoring functions
- timecoding of AD slots and automatic calculation of captions per frame
- simultaneous preview: video material and TTS AD audio track
- delivery: easy file export from producer > playback on end-user devices

Frazier: web based AD authoring

- web-based video player
- create audio descriptions online
- live preview
- generate TTS audio track
- export for 3rd party tools (.WAV, .VTT)

ablePlayer: accessible media player

- <https://ableplayer.github.io/ableplayer/>
- fully accessible web based media player
- AD playback using screen reader and exported .VTT file

flexMOTE: play AD on smartphone

- web-based video player on demo website
- web-based audio player on smartphone
- connect through QR code
- automatically keeps AD in sync w/ video player (play, pause, seek)

Conclusion

- the web is „everywhere“, everything is connected
- with web technology we reach a wide range of devices (pc, laptop, smartphone, tablets) with standardized accessibility features
- new technologies like text-to-speech & speech recognition allow integrated and highly automated workflows to produce AD
- QR code, NFC, beacons & audio fingerprinting can help to deliver audio description to „any“ device.

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Thank you for your attention

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