Stiftung «Zugang für alle» / «Access for all» Foundation



ANTON BOLFING

WEB-ACCESSIBILITY AND EINCLUSION IN SWITZERLAND CHANCES AND HOW TO GET THERE



Outline



- «Access for all»
 - Who We Are
 - ICT-Accessibility [disambiguation]
- The Swiss Accessibility Study 2016
 - Focal Points
 - Results
 - Learnings
- Our Contribution and Current Projects
 - In-depth ICT-Accessibility Consultancy
 - The Accessibility Developer Guide
 - Promotion of Accessible Learning Materials in Swiss Education System

«Access for all» / «Zugang für alle»



- Established in 2000
- Foundations Mission: Advancement of ICT-Accessibility
- 9 members of staff
 - About half of which with special needs
- 100% self-financed
- Independence
- Activities
 - Services
 - Research
 - Awareness raising
 - Education



Zugang für alle Accès pour tous Accesso per tutti Access for all

ICT-Accessibility



ICT-Accessibility Fields:

- Web-Accessibility (Web Content and Applications)
- Mobile Apps
- Electronic Documents
- Software

«Access for all» Engages in:

- Accessibility Testing
- Accessibility Consulting
- Accessibility Certification





ICT-Accessibility Impairments to deal with I



- Visual impairment and blindness
- Hearing impairment and deafness
- Motor impairment
- Cognitive und neurological impairments
- Age-related impairments
- Access for all represents all forms of disabilities



ICT-Accessibility Impairments to deal with II



- Visual impairments:
 - Insufficient colour contrasts
 - Insufficient scalability
 - No alternatives for visual information
 - Insufficient semantics
 - Insufficient screen reader operability
- Hearing impairments:
 - No alternatives for spoken information
 - Too complex language



ICT-Accessibility Impairments to deal with III



- Motor impairments
 - Insufficient keyboard operability (alternative input devices)
 - Insufficient focus visibility
- Cognitive and neurological impairments
 - High user interaction complexity
 - Complex language
 - Wild animations and flashing



ICT-Accessibility Backed by WCAG 2.0



- Web Content Accessibility Guidelines WCAG 2.0
 - Universal Design (taking into account most types of impairments)
 - Since 2008
 - High level of abstraction and technology-agnostic
- WCAG 2.0 perfectly suitable:
 - Websites
 - Mobile Apps
 - Electronic Documents (PDF, EPUB, MS Office)
- New challenges: Javascript-Widgets
 - WAI-ARIA



ICT-Accessibility Testing methods I



- Visual inspection
 - Page titles, Skip links, Sensory Properties
- Accessibility tools support
 - Visible Headings bookmarklet, PDF Accessiblity Checker, Colour Contrast Analyser, Web Developer Toolbar, and many more
- Code inspection
 - Browser developer tools



ICT-Accessibility Testing methods II



- Screenreader testing
 - Semantics
 - Focusability
 - Focus order
 - Text-Alternatives
- Screenreaders
 - NVDA, JAWS with FF/IE
 - VoiceOver (iOS), Talkback (Android)



Swiss Accessibility Study 2016



- Pubished October 2016
- In German and French
- Rich Editorial Content
- Test objects:
 - 100 websites in 7 categories
 - 2 x 15 mobile apps (News)
- Testing methods
 - Based on WCAG 2.0 ratings by experts
 - 4-pages samples
 - With screen reader scenarios
- Site results presented as accessibility profiles



Swiss Accessibility Study 2016 Editorial Content



- Goals:
 - Raise awareness for ICT-Accessibility
 - Put slight pressure on web content providers
- Editorial Focus:
 - Diversity of affected impairments / special needs
 - Where do ICT affect our daily lives?
 - Vision eInclusion
 - Laws, regulations and standards, CH and abroad



Swiss Accessibility Study 2016 Vision eInclusion I



- What if we succeed to tap the full accessibility potential of ICT? Imagine!
- What are the opportunities ICT can contribute to an inclusive world?
- First of all: Print is not accessible!! ICT is potentially a good thing for inclusion.
- Fields of inclusion:
 - Social / cultural inclusion
 - Educational inclusion
 - Political inclusion
 - Access to information
 - Job inclusion
 - Autonomy and self-determination



Swiss Accessibility Study 2016 Vision elnclusion II

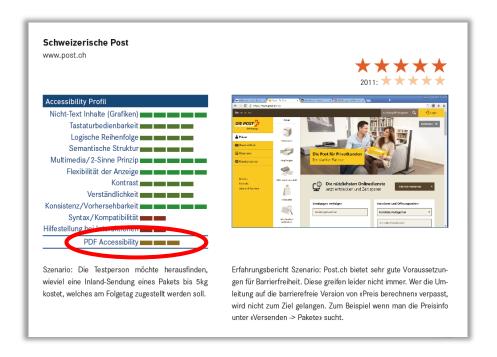


Fields of inclusion	Accessible ICT as opportunities
Social / cultural inclusion	Email, Messenger App, Social Media, Skype, Multimedia content,
Educational inclusion	Learning material, electronic books and documents, eLearning platforms, electronic exams,
Political inclusion	eGovernment, eVoting
Access to information	News platforms, electronic documents, newsletters,
Job inclusion	Accessible software
Autonomy and self-determination	eServices: eVoting, eBanking, Online-shops, IoT: Mobile app user interface for all kinds of (household) appliances

Swiss Accessibility Study 2016 Results I



- Results on individual basis with
 - Total score (1 5 Stars)
 - Accessibility Profile
 - Szenario Report



Swiss Accessibility Study 2016 Results II-i



Results comparing website categories:



Winners 2016



Swiss Accessibility Study 2016 Results II-ii



Results comparing website categories:



Middle field 2016



Swiss Accessibility Study 2016 Results II-iii



Results comparing website categories:



Loosers 2016



Swiss Accessibility Study 2016 Learnings [in short]

- Devastating accessibility of services
 @ private sector
- Lacking awareness and know how
 @ ICT developers / designers
- PDFs are bad for accessibility, very bad































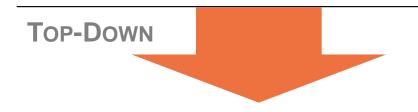




«Zugang für alle», Schweizerische Stiftung zur behindertengerechten Techno logienutzung, ist das Kompetenzzentrum für die Überwindung technologischer Schranken.

The role of «Access for all»: Technical Enabler





- Lobbying
- Legislation
- Politics
- Consulting (Competence Center)

Boosting Accessibility



- Enabling (Competence Center)
 - Formation of
 - Developers
 - Project managers
 - Editors / authors

You are here: ADG

Welcome to the Accessibility Developer Guide (ADG)

With this pragmatic guide you'll learn how to use a screenreader G in only a few hours. It was **written specifically for web developers** who want to build accessible websites G, but it will be useful for anyone else interested in learning a screenreader. It's easy, we promise!

Why this guide?

For sighted users, it's not trivial to enter the world of the blind, where all visual information must be transformed somehow into audio

My name is Joshua, I am a sighted web developer. I'm working for the foundation Access for all [27], which's goal is to make the internet an accessible place. I already spent a lot of time learning how to create accessible websites, and I want to share my full knowledge with you to make your life as a developer easier.

All the informations and examples in this guide are counter-checked by my **co-workers with special needs** Daniele, Petra, and Gianfranco, who are very experienced accessibility consultants.

What you will get

Here you'll learn in a very pragmatic way many important things you need to know when creating accessible websites. We'll provide you with **sensible examples** that you can experiment with so you get a profound feeling about what's needed to make a website accessible

We'll focus on screenreader usage, as it covers most of the important topics. Some other tools may be discussed, too.

The guide is written in a **rather technical language**, so good knowledge of HTML, CSS, JavaScript and commonly used browser technologies is assumed.

Contribute!

This guide is open source! Contribute to it by forking it on GitHub

Notice: this guide is (and always will be) heavy work in progress!

The web is a quickly evolving place, and so is the topic of accessibility. We are striving to keep this guide up to date and invest a lot of effort into it.

Alas, we are only providing our own opinions here. They are based on profound experience with the topic as both developers and users. They may not always be the "best" solutions in every situation, and certainly they are not the only solutions available. But we are sure they'll prove helpful in most cases.

So we don't claim this guide to be based on any "hard, scientific facts" Please keep this in mind while

Finally online

reading our guide.

June 12th 2015

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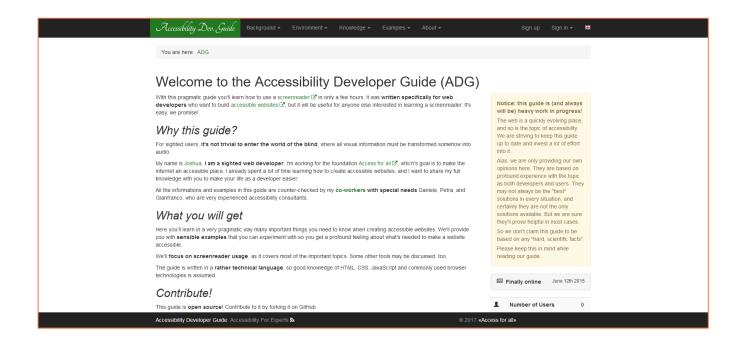
Number of Users

9

Current «Access for all» projects for a better world



Boosting awareness and know-how in the developer community I



Current «Access for all» projects for a better world Boosting awareness and know-how in the developer community I

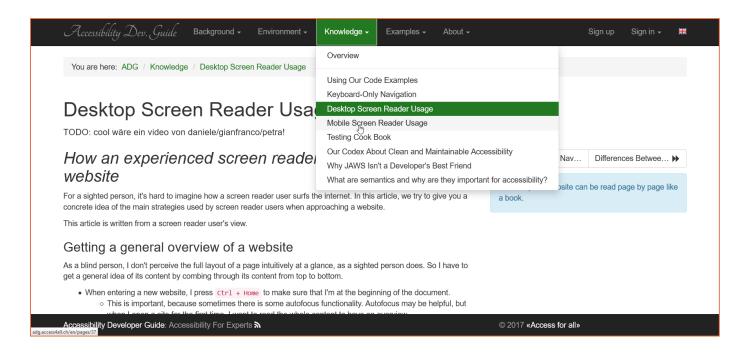


Accessibility Developer Guide ADG

- [Open] accessible web platform offering
 - the foundations total knowledge regarding
 - Understanding WCAG 2.0
 - How To Test web accessibility
 - How To Implement web accessibility
- Goal: Empower web developers to autonomously develop accessible websites

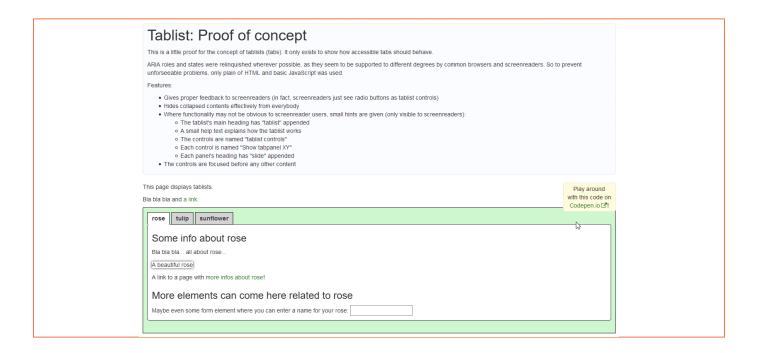
Accessiblity Developer Guide ADG I





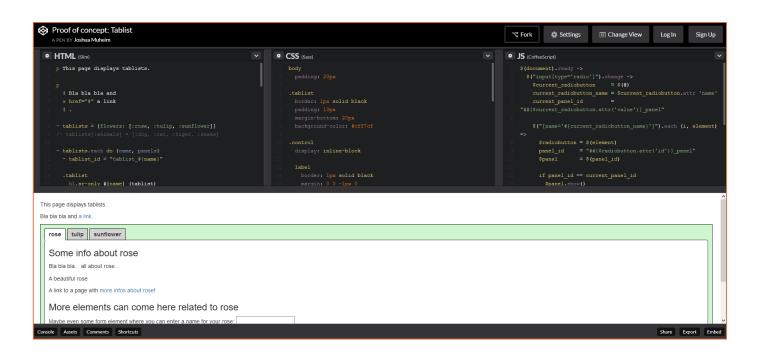
Accessiblity Developer Guide ADG II





Accessiblity Developer Guide ADG III





Current «Access for all» projects for a better world Boosting awareness and know-how in the developer community II



Strengthen Public Training Offers

- Modular accessibility training for
 - Different levels of prior knowledge (basic, advanced, professional, [hackthons for nerds])
 - Different roles in web development process (developers, designers, content editors/authors project managers, decision makers)
- Training duration: 4-8 hours
- All modules with participation of accessibility experts with disabilities
- Close interaction with ADG

Current «Access for all» projects for a better world Electronic documents



- The web is full of inaccessible PDFs (90% (?) of el. docs in PDF-format)
- Making PDF-documents accessible is
 - very difficult and
 - very time-consuming
- «Access for all» often to suggests to relinquish publication of PDF documents

EPUB3 to the rescue?

 «Access for all» is campaigning for the establishment of EPUB as the one main stream electronic document format to replace PDF

EPUB 3 in short



- EPUB (and its proprietary derivatives) is the main stream document format for belletristic ebooks already (ebook readers such as tolino, kindle, iBooks, ...)
- EPUB 3 is the next gen of EPUB based on the Open Web Platform technologies
- EPUB 3 is developed with «accessibility in mind»
- EPUB 3 is non-proprietary
- EPUB 3 is basically zipped HTML/CSS/JS content
- EPUB 3 is distributable web content

EPUB 3 back to our Vision eInclusion:



- Publications always come (among others) as accessible electronic documents
- First priority: educational material (EPUB for Education Profile)
 - + expanded structural semantics
 - + metadata
- Inclusion of publishing industry
- Possible approach:
 - Single source publishing:

Stiftung «Zugang für alle» / «Access for all» Foundation STAY TUNED



- ❖ ICT BEARS A HUGE POTENTIAL FOR INCLUSION
- ❖ MISSED OPPORTUNITIES RESULT IN INCREASING EXCLUSION
- ❖ STILL A LONG WAY TO GO STAY TUNED

THANK YOU VERY MUCH - BESTEN DANK - MERCI BEAUCOUP - GRAZIE MILLE