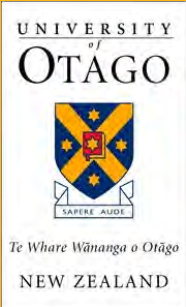




Novel Computer-Aided Therapy in Medicine: How Augmented Reflection Technology (ART) Can Assist Stroke Rehabilitation

Holger Regenbrecht
Information Science
University of Otago



University of Otago

University of Otago, Dunedin

- New Zealand's oldest university (1869)
- approx. 20.000 students
- 3.700 staff

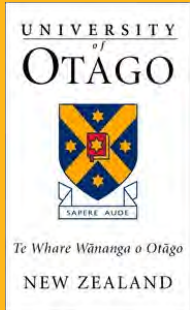


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Department of Information Science



- 18 faculty (academic staff)
- 4 research and teaching fellows, 7 technical and admin staff
- about 50 postgraduate students (30 PhD, 10 Masters, 10 Hons/PGDip)



Department of Information Science

- Our academic staff are involved in a wide variety of research areas (<http://www.infosci.otago.ac.nz/research/>):
 - Business Intelligence / Decision Support
 - Software Agents and Modelling
 - Health Informatics
 - Mobile Computing & Wireless Networking
 - **Human-Computer Interaction (HCI)**
 - Computer Vision & Image Analysis
 - Information Assurance & Security
 - Data Management
- We offer a wide ranging PhD Programme. PhD Scholarships and topics available.

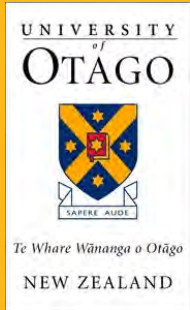


HCI::Three Main Research Themes

Mixed Reality
and Therapy

Mobile
Augmented Reality

Videoconferencing



Brain-related Research at Otago's Computer-Mediated Realities Lab

Research questions regarding

- sensory (in particular visual) illusions and neuroplasticity; Augmented Reflection Technology (ART)
- sense of presence and virtual rehabilitation, Mixed Reality experiences
- translational research utilising ART, in particular post-stroke rehabilitation and pain management
- CMR-based psycho- and physiotherapy, e.g. Virtual Reality Exposure Therapy
- novel technologies to measure brain-related activities and to provide new stimuli



Brain-related Research at Otago's Computer-Mediated Realities Lab



collaborative Mixed Reality
Exposure Therapy
(here arachnophobia)



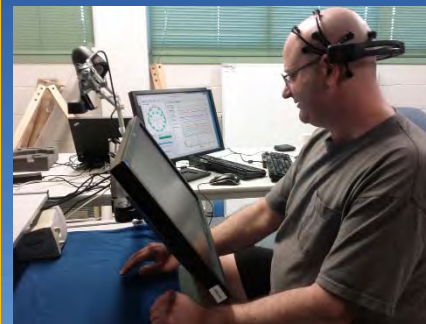
Virtual Reality
Exposure Therapy
(here claustrophobia)



Virtualised Nine Hole
Peg Test for motor
rehabilitation



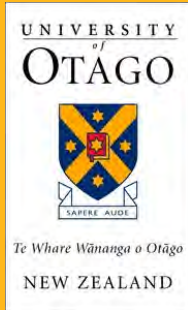
**ART-based
TheraMem game for
post-stroke rehabilitation**



Evaluating affordable
EEG measurements with
ART system



**"Fooling the brain" with
Augmented Reflection
Technology**

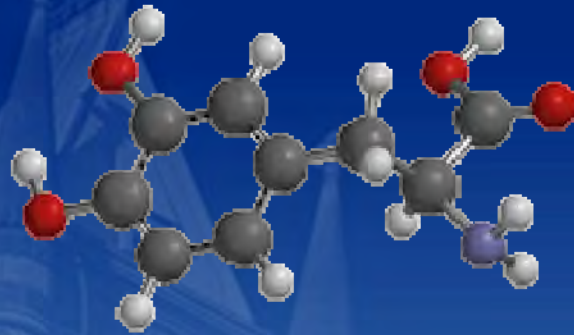


Stroke Facts (New Zealand)

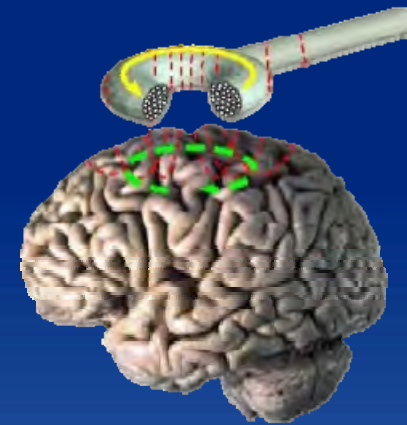
- About 9500 New Zealanders every year have a stroke
- Stroke is the third largest cause of death in New Zealand
- Stroke is the major cause of serious adult disability
- In 2010 the costs of stroke were estimated to be close to \$1 billion only in New Zealand
 - of which about \$590 million was attributed to the cost of primary health care
- There are an estimated 60,000 stroke survivors
- Many are disabled and need significant daily support
- About 2/3 of survivors have upper limb deficits
- **Stroke recovery can continue throughout life**



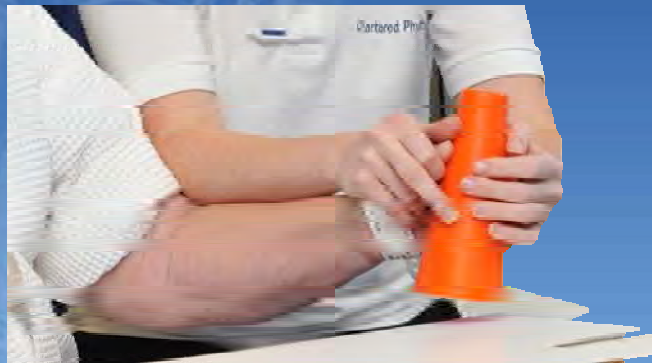
Stroke Rehabilitation Possibilities



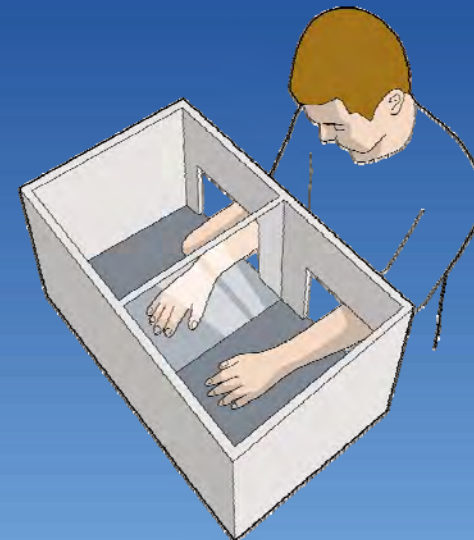
Drugs



Transcranial Stimulation



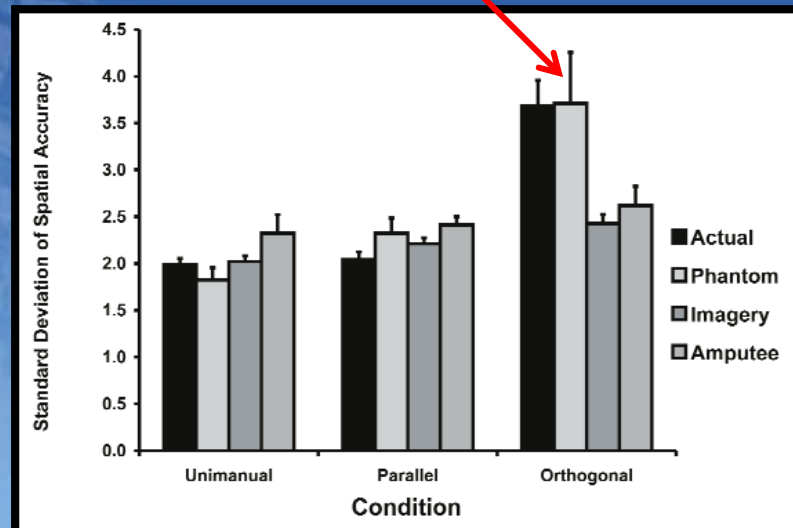
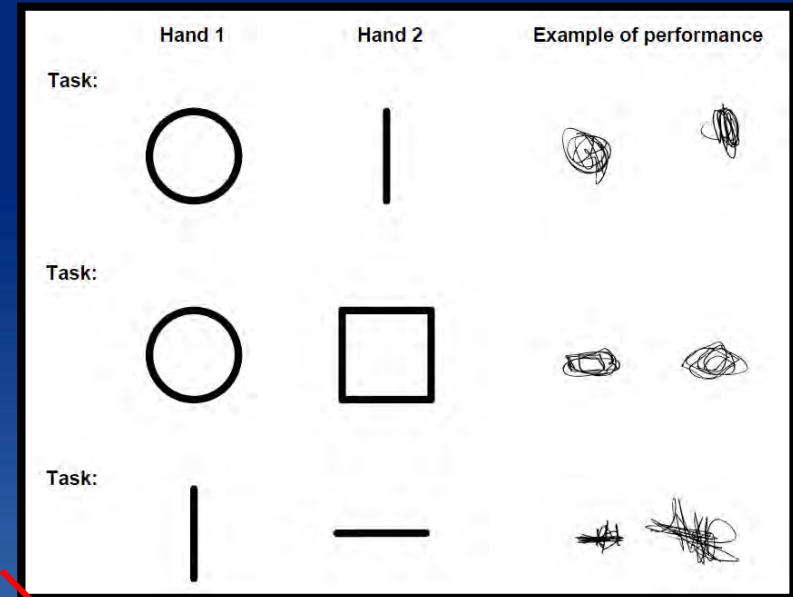
Physical Therapies



Central Sensory Stimulation

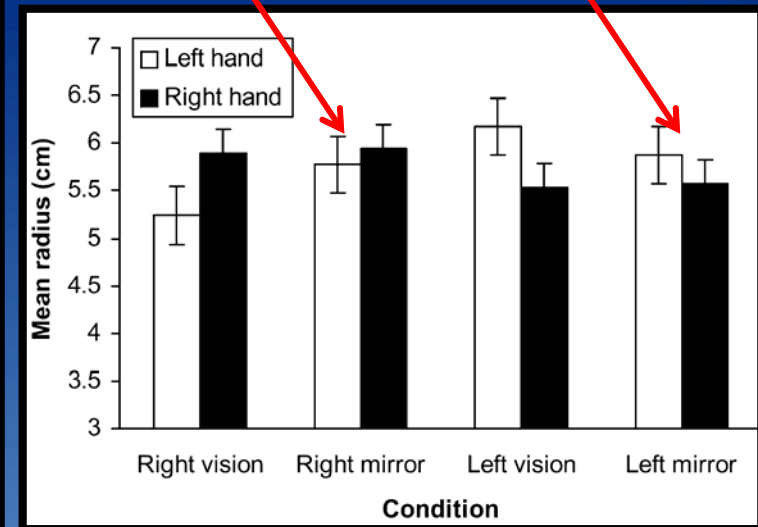
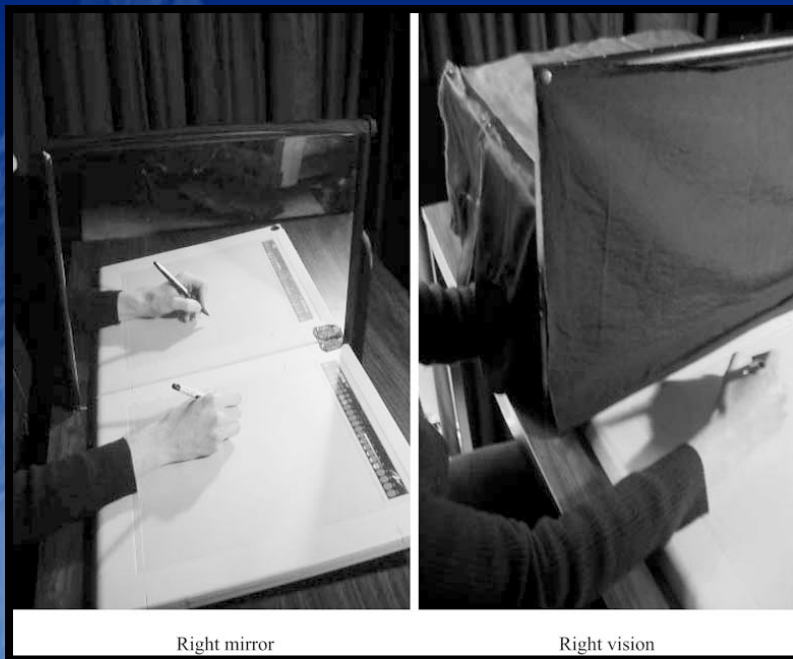


Bimanual Coupling



(Franz & Ramachandran, 1998)

Fooling the Brain with a Mirror



When using a mirror, the circle drawings of both hands became more alike

(Franz & Packman, 2004)



Rehabilitation after stroke with a Mirror



Patient number	Age, sex, handedness	Side of CVA, severity, time since CVA	Rehabilitation focus	First four weeks			Second four weeks		
				Treatment	G1	G2	Treatment	G1	G2
1	59, M, R	RCVA, mild, 2-1 years	Hand, wrist, elbow	C	+1	+0.5	M	+1	+1
2	55, M, R	RCVA, severe, 1 year	Shoulder, elbow	C	0	0	M	+1	+0.5
3	53, F, R	RCVA, extremely severe, 1-5 years	Shoulder	M	+0.5	0	C	0	0
4	55, M, R	RCVA, extremely severe, 6 months	Shoulder	M	+1	0	C	0	0
5	54, F, L	RAVM, severe, 26-25 years (AVM resection and CVA during pregnancy)	Shoulder, elbow	C	0	0	M	+1	0
6	60, F, R	RAVM, severe, 4-75 years	Shoulder, elbow	C	0	0	M	+1	0
7	53, F, R	RCVA, moderate-severe, 2-25 years	Shoulder, elbow	M	+0.5	0	C	0	0
8	73, M, R	RCVA, severe, 4-5 years	Shoulder, wrist	C	0	0	M	+1	+0.5
9	62, M, R	LCVA, moderate, 8 months	Shoulder, elbow, wrist	M	+1	+0.5	C	+1	+0.5

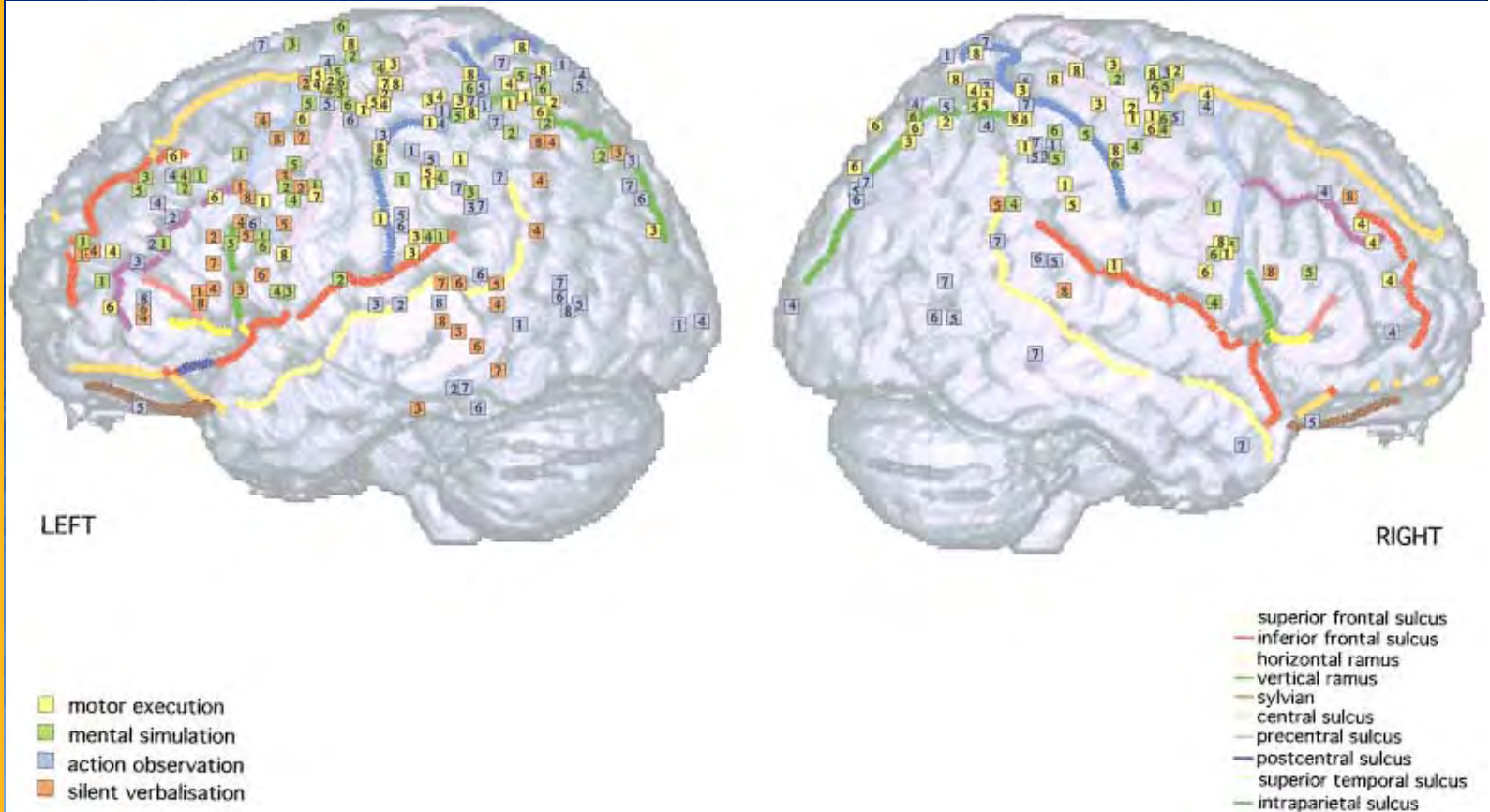
All patients had severely decreased to absent proprioception in the affected limb.

CVA=cerebrovascular accident (R=right; L=left); AVM=arteriovenous malformation; G=grader; M=mirror; C=control (transparent plastic).

Patient characteristics



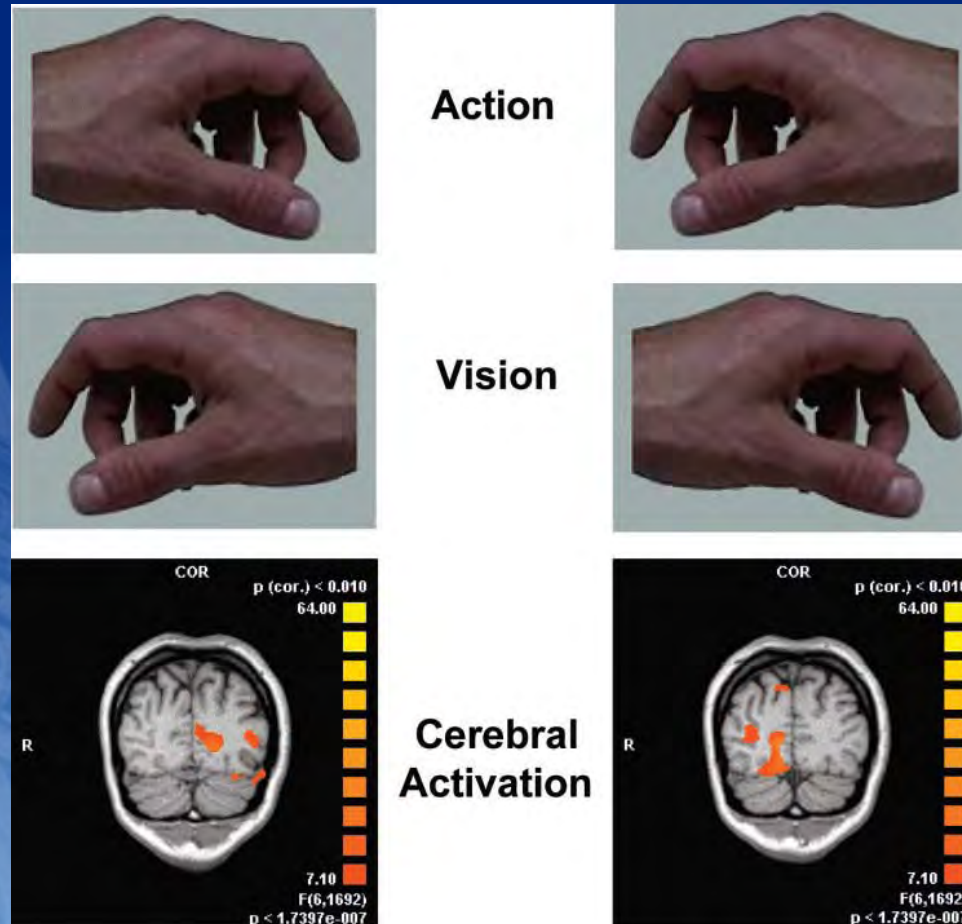
Action execution, mental simulation and observation activate similar areas



(Grèzes & Decety, 2001)



Neurophysiological Correlates

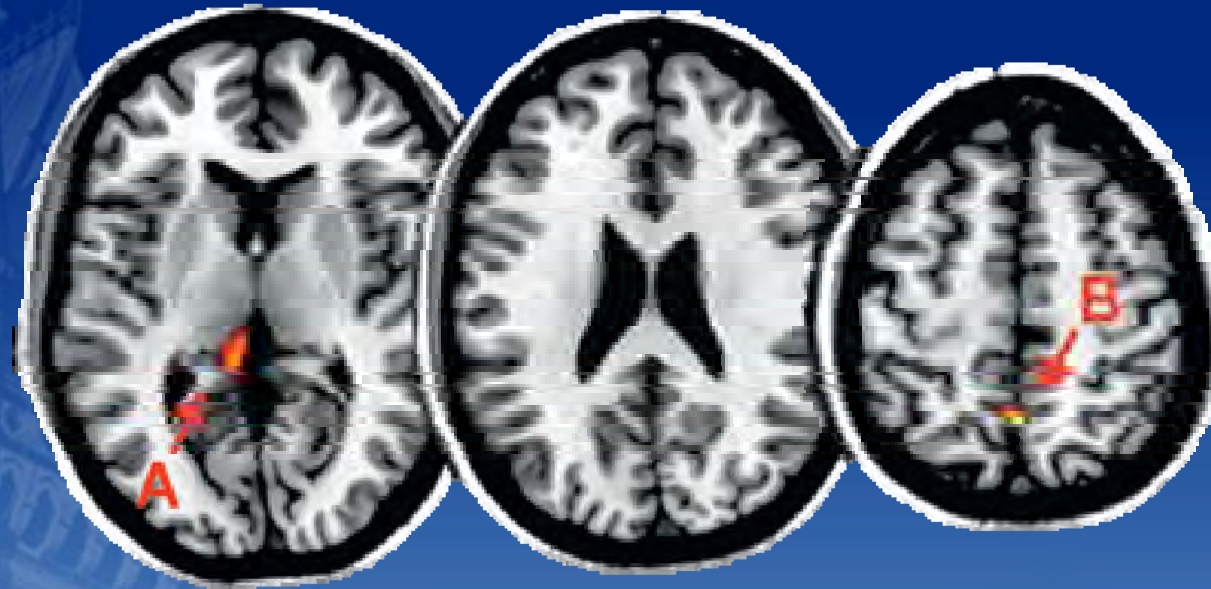


In the mirrored condition, activation in the visual cortex was lateralized contralateral to the seen hand

(Dohle, Kleiser, Seitz, & Freund, 2004)



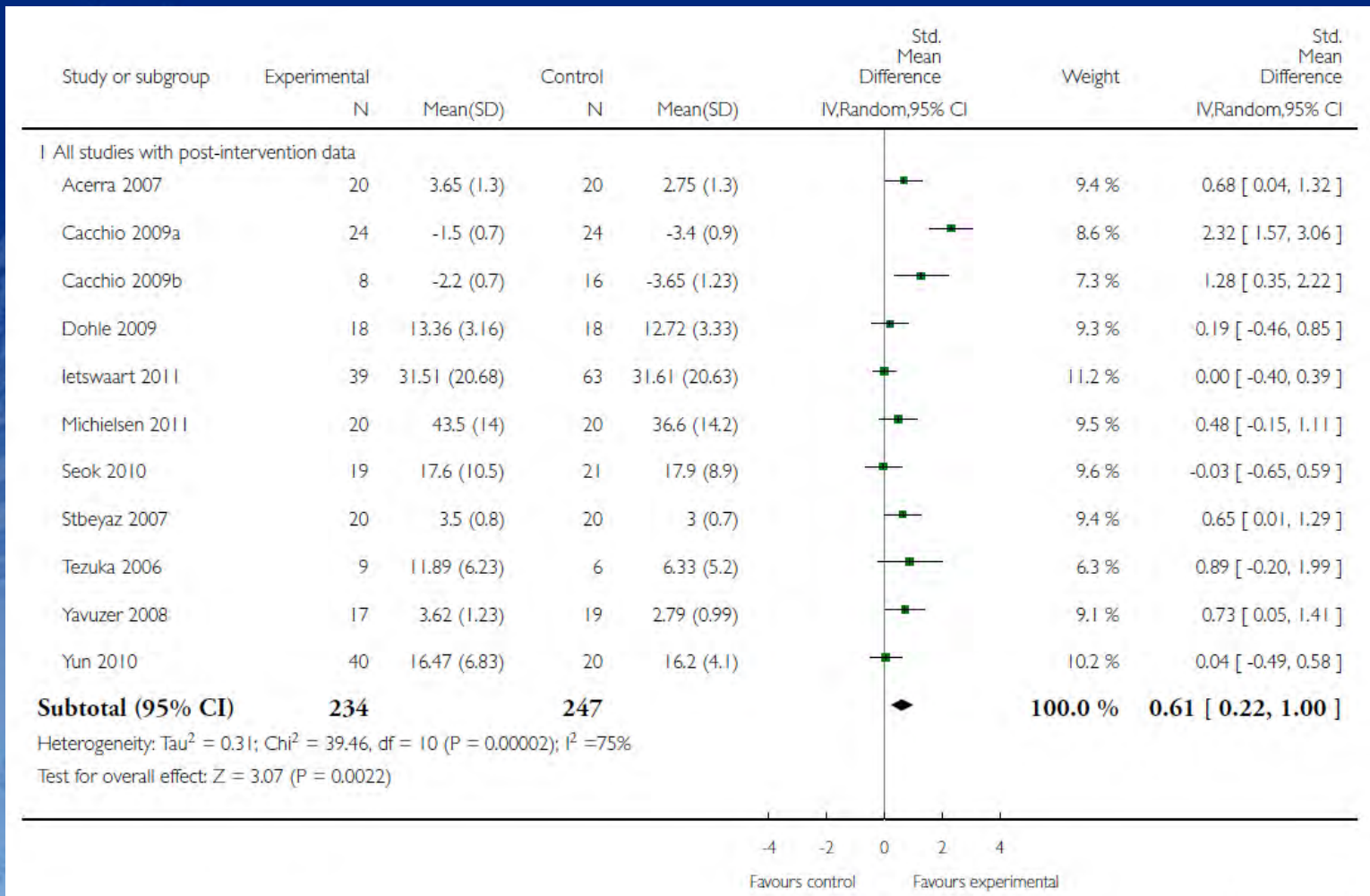
Also with patients who suffered a stroke



Increased activity as a result of the mirror illusion during bimanual movement in two areas: the precuneus (B) and the posterior cingulate cortex (A)

(Michielsen et al., 2011)

Mirror therapy improves motor function after stroke – Cochrane Review



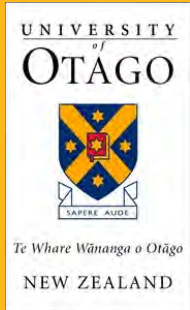
(Thieme et al. 2012)

Optimal Rehabilitation / Neuroplasticity

1. Treatment **frequency** and **intensity** correlate with recovery (Kwakkel et al., 2004; Sonoda, Saitoh, Nagai, Kawakita, & Kanada, 2004).
2. Movement **practice** and **repetition** play a fundamental role in recovery (Karni et al., 1995).
3. **Specificity** of rehabilitation training with respect to the deficits and required functional outcomes has an impact on recovery (Krakauer 2006).



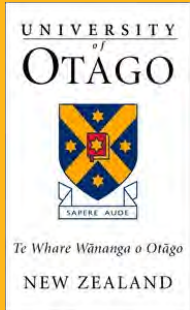
(Bermudez i Badia, 2013), (Takeuchi & Izumi, 2013)



Rehabilitation

Rehabilitation has been defined by the World health organization (WHO) as a coordinated process that **enhances activity** and participation.

Rehabilitation is a process of education the disabled person in order to support him/her coping with family, friends, work and leisure as independently as possible.



ART was created to

Exploit the current technological capabilities, both experimentally and therapeutically, to foster the brain's ability to heal itself and give patients after a stroke an opportunity to regain their quality of life.



Augmented Reality (AR)

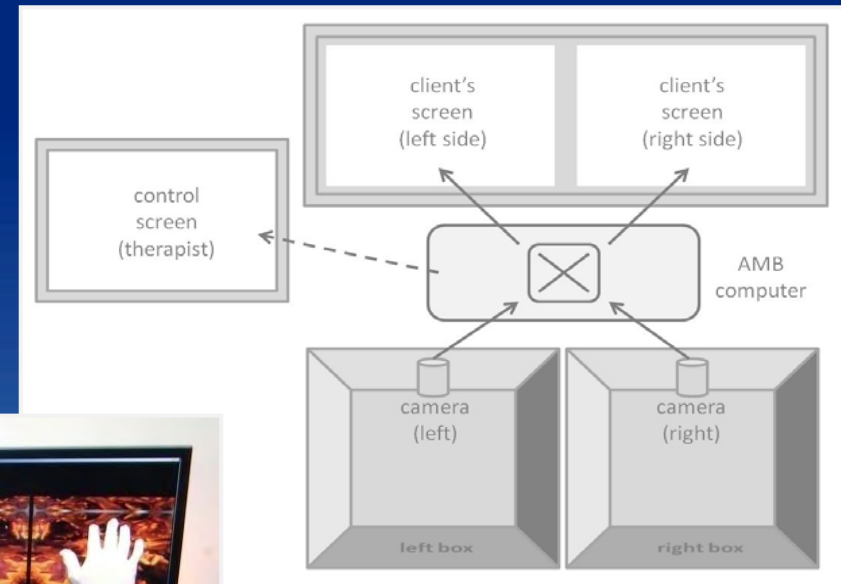
- Real-world view augmented by 3D virtual information, which is computer-generated in real-time.
- The goal is to create the impression that the virtual objects are part of the real environment.





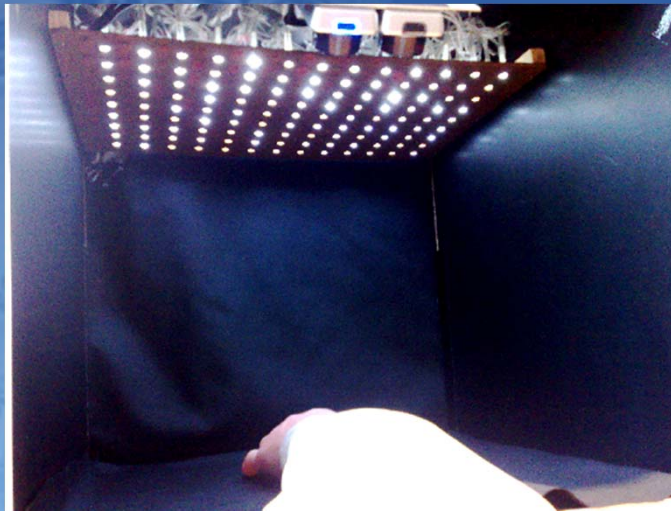
Augmented Reflection Technology

Presence: Teleoperators and Virtual Environments (2011)





Augmented Reflection Technology



UNIVERSITY
of
OTAGO



Te Whare Wānanga o Ōtāgo
NEW ZEALAND

Augmented Reflection Technology



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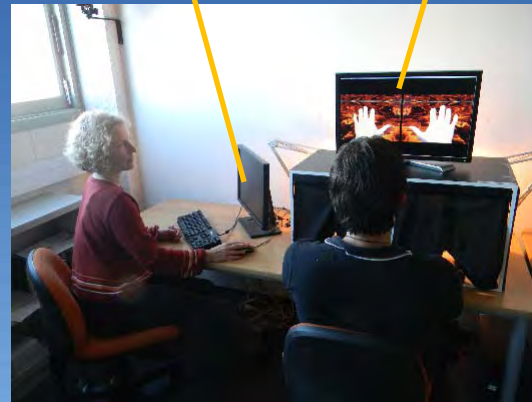


Augmented Reflection Technology



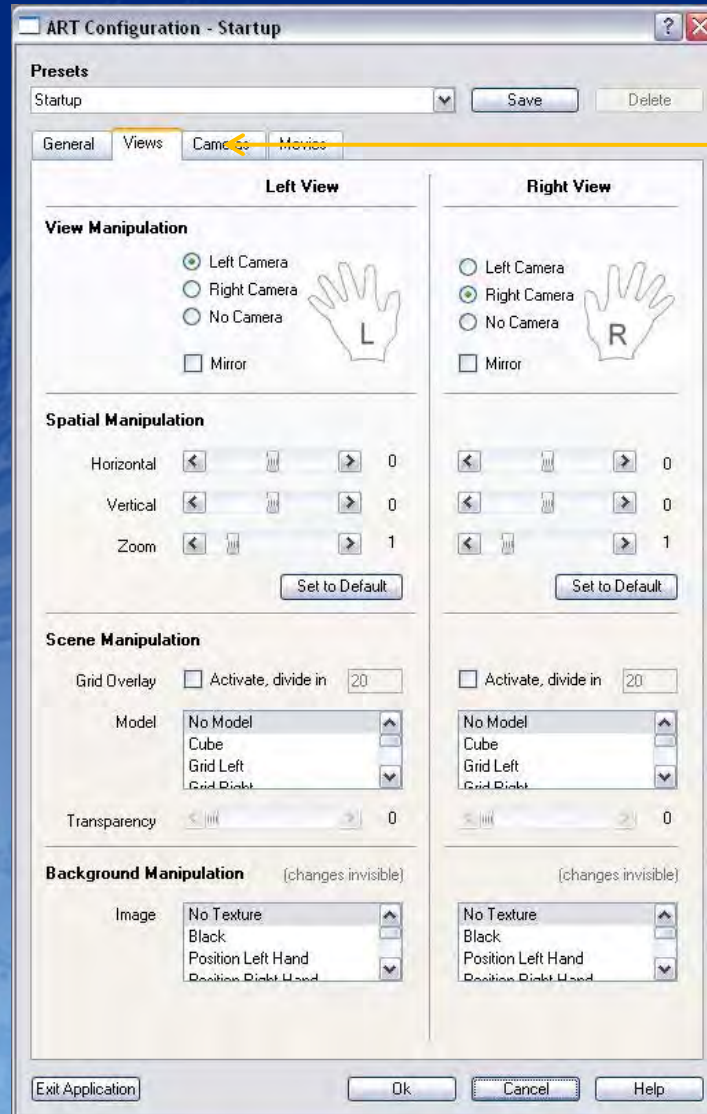
Operator (experimenter, therapist)

User (participant, client, patient)





Augmented Reflection Technology



Colour etc.

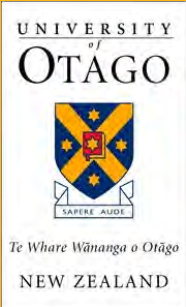
Mirroring

Position

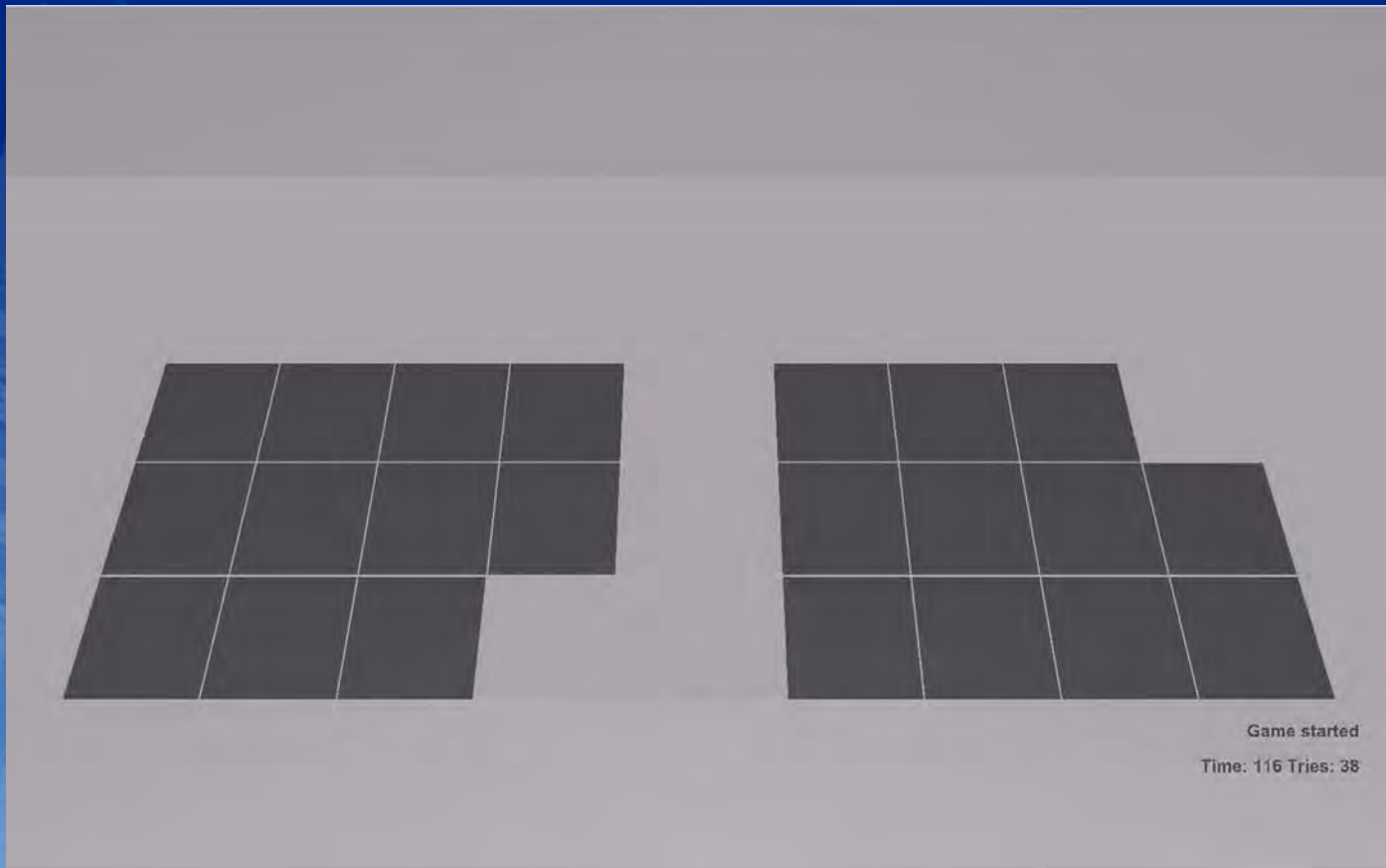
Size

3D Models

2D Backgrounds



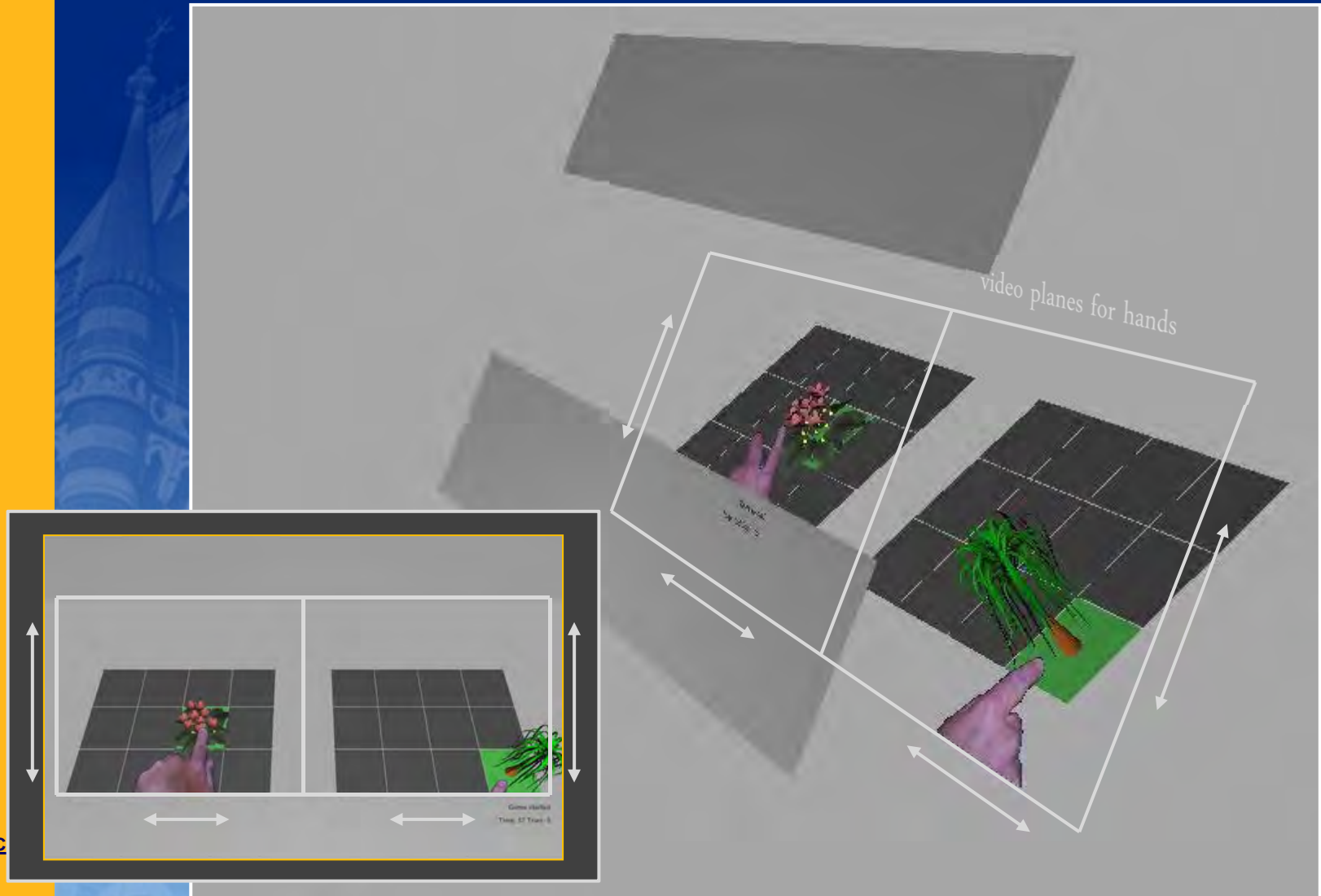
TheraMem Game



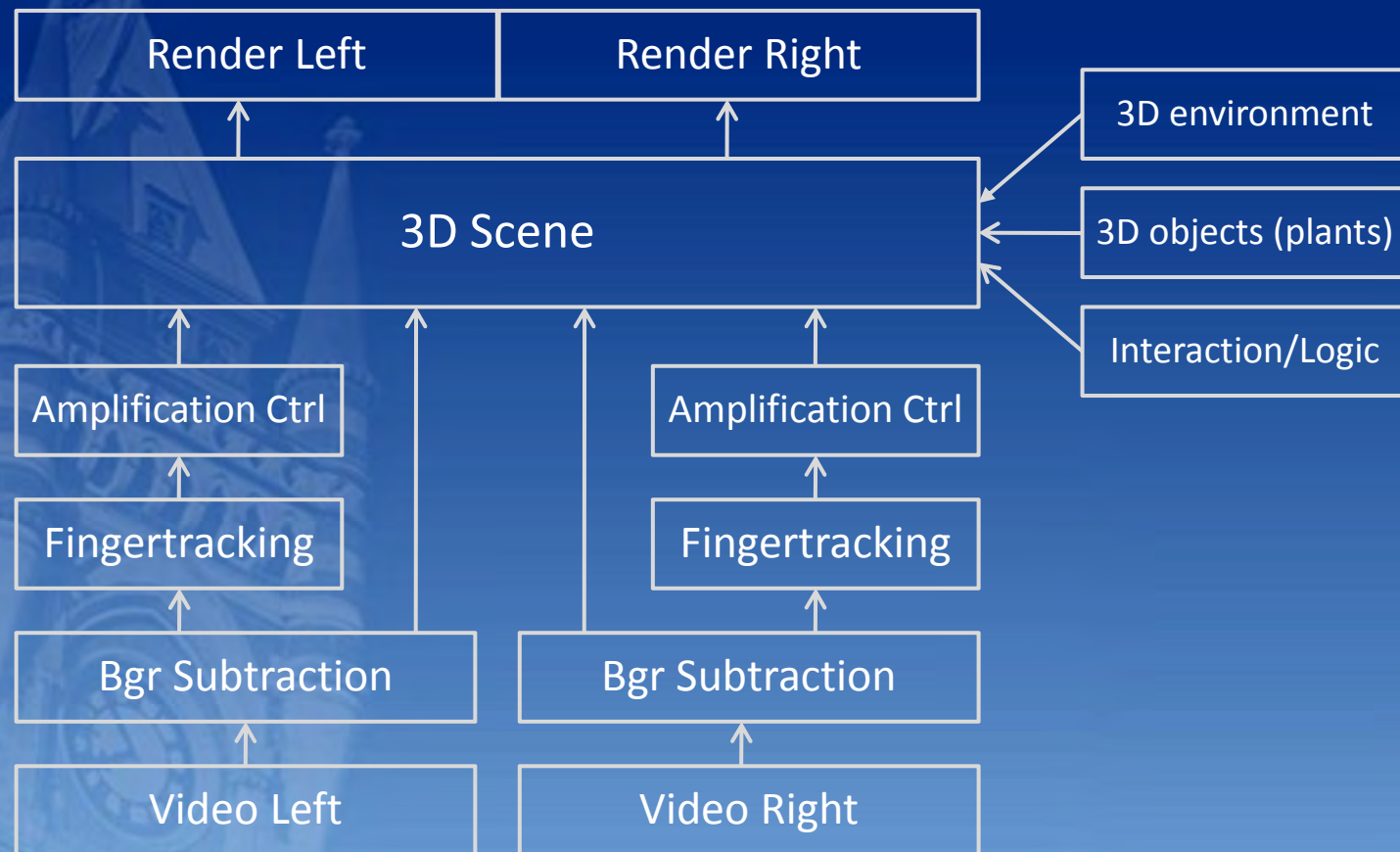
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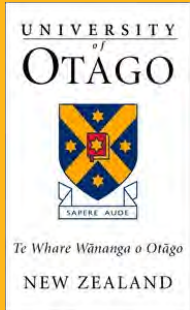


3D Scene Construction



ART::TheraMem Software Architecture (simplified)





Studies

Fooling effectiveness of ART (compared with Optical Mirror Box)
(Regenbrecht, Franz, McGregor, Dixon, & Hoermann, 2011)

Limb Ownership and Referred Tactile Sensations in OMB and ART
(Hoermann, Franz, & Regenbrecht, 2012)
(Regenbrecht, Hoermann, Ott, Muller, & Franz, 2014)

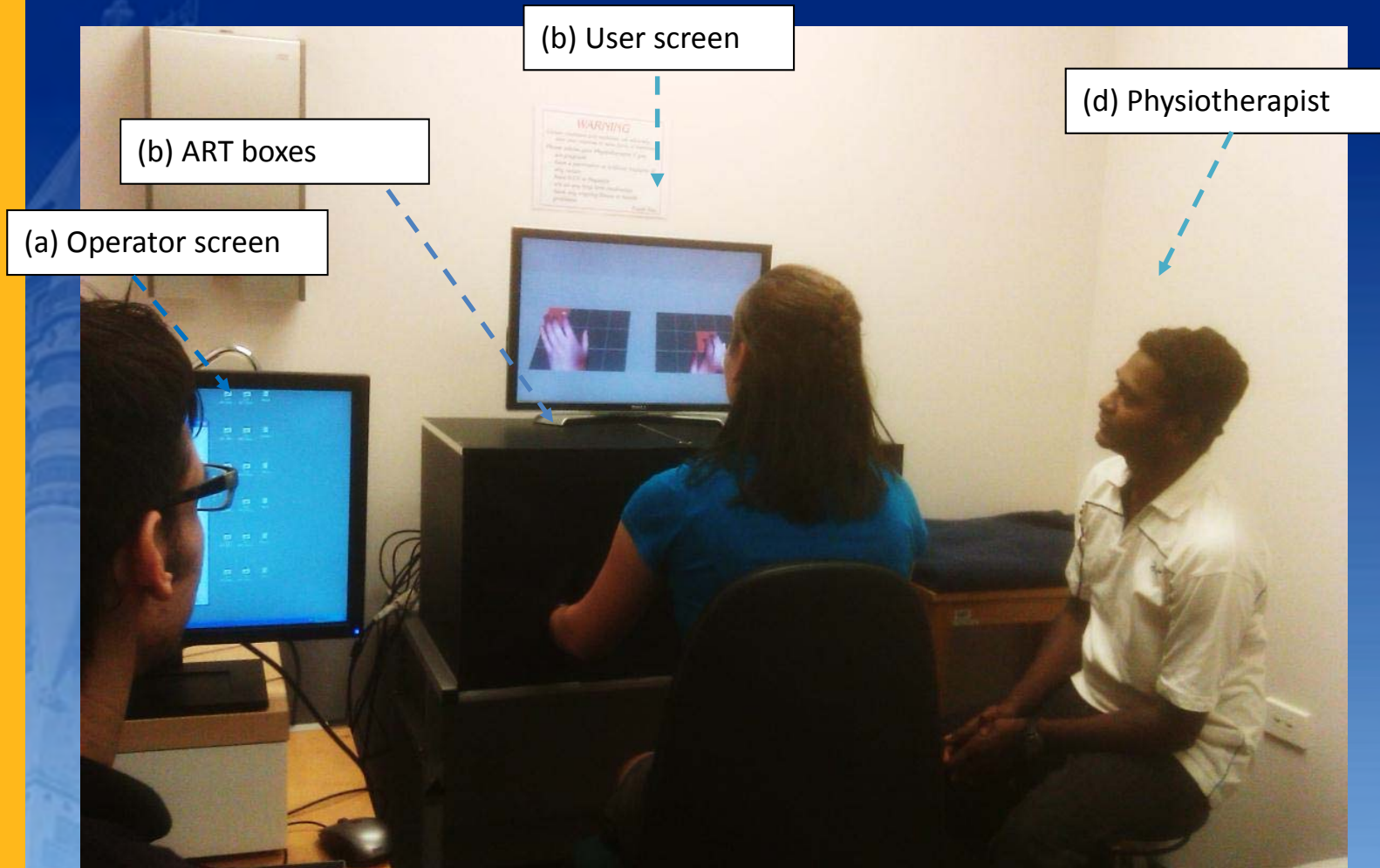
Limb ownership & presence in virtual environments in ART
(Regenbrecht, Hoermann et al., 2012)

ART-TheraMem's usability and utility
(Regenbrecht et al., 2011)

Evaluation of advanced User Interfaces
(Allen, Hoermann, Piumsomboon, & Regenbrecht, 2013)
(Regenbrecht, Collins, & Hoermann, 2013)
(Collins, Hoermann, & Regenbrecht, 2014)

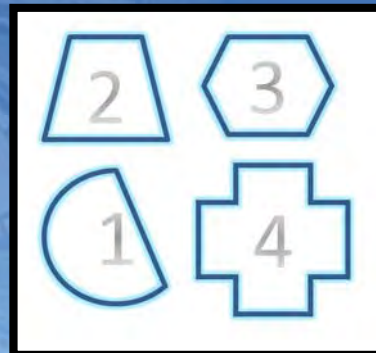
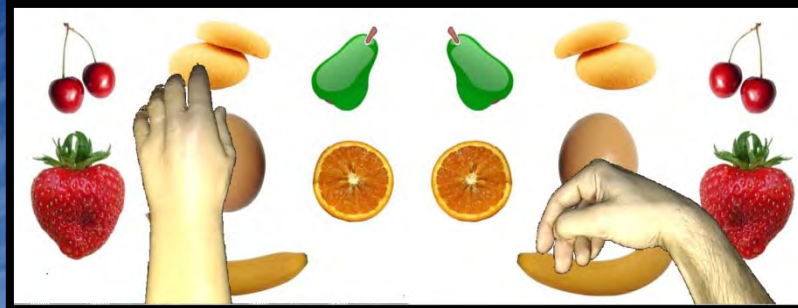
Clinical feasibility of ART for rehabilitation of patients with chronic motor impairments after stroke
(Hoermann, Hale, Winser, & Regenbrecht, 2012)

Clinical Feasibility - Setting





Various Exercises in ART





ART-TheraMem

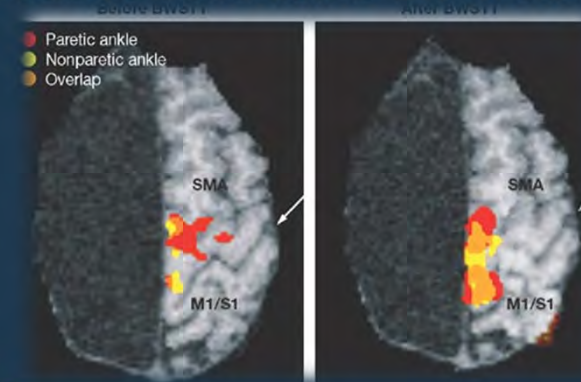


In Summary: With ART we can combine

Optimal Rehabilitation practice



Latest Neuroscientific Evidence

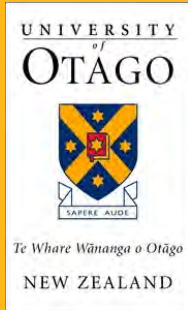


Cutting-Edge Technology



Engaging User Experience





Ongoing Study - NeuroART

Controlled Pilot Intervention Study with ART for upper limb motor rehabilitation in early phase after stroke

Aim: evaluate the clinical feasibility of ART as an adjunct upper limb rehabilitation intervention for patients in their early phase after stroke

Measures: Upper limb function measured by validated instruments

Population: Adults in their early phase after (< 6 months) stroke with unilateral impairments of the upper limb

Sample: 12 participants (6 in intervention and 6 in control group)

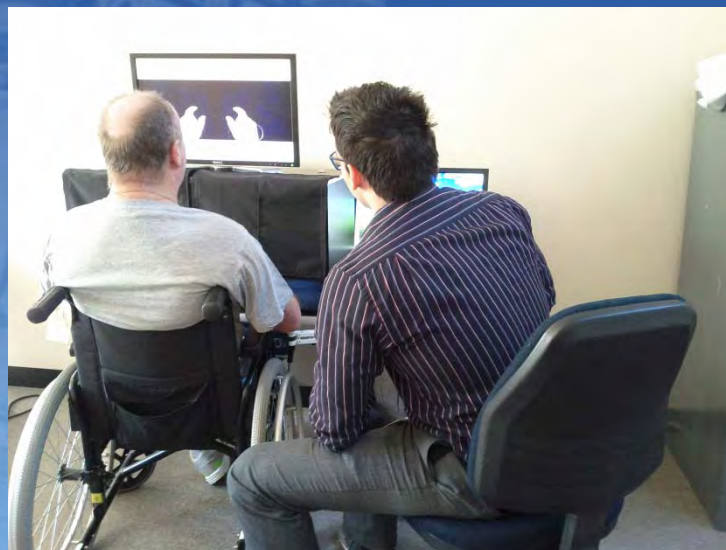
Sessions: Up to 5 sessions a week for 4 weeks, as tolerated during inpatient rehabilitation

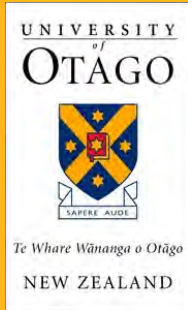
Duration: ~30 minutes exercise per session, 45 minutes per session including breaks

Location: ISIS Rehabilitation Ward & Dunedin Hospital

ART in Clinics (research and intervention)

- Dunedin Hospital
- Wakari Hospital
- Otago School of Physiotherapy
- Median-Kliniken/Charité, Berlin, Germany





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with

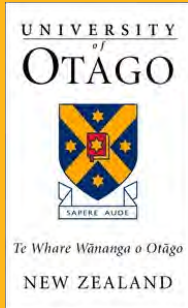
Dr Simon Hoermann (Medicine and Information Science)

Prof Elizabeth Franz (Psychology),

A/Prof Leigh Hale (Physiotherapy)

Dr Nick Cutfield (Medicine)

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Selected Publications

- Regenbrecht, H., Hoermann, S., Ott, C. Mueller, L., & Franz, E. (2014). Manipulating the Experience of Reality for Rehabilitation Applications. Proceedings of the IEEE 102(2), February 2014, 170-184.
- Hoermann, S., Hale, L., Winser, S., & Regenbrecht, H. (2014). Patient engagement and clinical feasibility of Augmented Reflection Technology for stroke rehabilitation. International Journal on Disability and Human Development 13(3):355-60.
- Hoermann, S., Franz, E., & Regenbrecht, H. (2012). Referred Sensations Elicited by Video-mediated Mirroring of Hands. PLoS ONE, 7(11), e50942. doi:10.1371/journal.pone.0050942pdf
- Regenbrecht, H., Hoermann, S., McGregor, G., Dixon, B., Franz, E., Ott, C. Hale, L., Schubert, T., & Hoermann, J. (2012). Visual Manipulations for Motor Rehabilitation. Elsevier Science:Computers & Graphics 36(7), 819-834.
- Regenbrecht, H., Franz, E., McGregor, G., Dixon, B., & Hoermann, S. (2011). Beyond the looking glass: Fooling the brain with the Augmented Mirror Box. Presence: Teleoperators and virtual environments 20(6), MIT Press, Cambridge/MA, USA, 559-576.
- Hoermann, S., Hale, L., Winser, S., & Regenbrecht, H. (in press). Patient Engagement and Clinical Feasibility of Augmented Reflection Technology for Stroke Rehabilitation. In Sharkey, Paul M.; Merrick, Joav (Eds.), Virtual Reality: Rehabilitation in Motor, Cognitive and Sensorial Disorders, Nova Science Publishers Hauppauge/NY.
- Hoermann, S., Hale, L., Winser, S., & Regenbrecht, H. (2012). Augmented Reflection Technology for Stroke Rehabilitation - A clinical feasibility study. Proceedings of the 9th International Conference on Disability, Virtual Reality and Associated Technologies (ICDVRAT 2012), Laval, France, September 10-12, 2012.
- Regenbrecht, H., McGregor, G., Ott, C., Hoermann, S., Schubert, T., Hale, L., Hoermann, J., Dixon, B., & Franz, E. (2011). Out of reach? - A novel AR interface approach for motor rehabilitation. Proceedings of The 10th IEEE International Symposium on Mixed and Augmented Reality (ISMAR 2011), Oct. 26 - 29, 2011, Basel, Switzerland, 219 - 228.

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- Grèzes, J., & Decety, J. (2001). Functional anatomy of execution, mental simulation, observation, and verb generation of actions: A meta-analysis. *Human Brain Mapping*, 12(1), 1–19. doi:10.1002/1097-0193(200101)12:1<1::AID-HBM10>3.0.CO;2-V
- Dohle, C., Kleiser, R., Seitz, R. J., & Freund, H.-J. (2004). Body Scheme Gates Visual Processing. *Journal of Neurophysiology*, 91(5), 2376–2379. doi:10.1152/jn.00929.2003
- Michielsen, M. E., Smits, M., Ribbers, G. M., Stam, H. J., Van Der Geest, J. N., Bussmann, J. B. J., & Selles, R. W. (2011). The neuronal correlates of mirror therapy: An fMRI study on mirror induced visual illusions in patients with stroke. *Journal of Neurology, Neurosurgery and Psychiatry*, 82(4), 393–398.
- Takeuchi, N., & Izumi, S.-I. (2013). Rehabilitation with Poststroke Motor Recovery: A Review with a Focus on Neural Plasticity. *Stroke Research and Treatment*, 2013. doi:10.1155/2013/128641