

# MACHINE LEARNING APPLIED TO SLV CALIBRATION ADOPTING TECHNIQS FROM MACHINE LEARNING

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MACHINE LEARNING APPLIED  
TO SLV CALIBRATION

# PROBLEM DEFINITION

## LEVERAGE FUNCTION CALIBRATION IN SLV MODEL DEFINITION

- Given a stochastic local volatility process

$$dS_t = \mu(t)S_t dt + \sigma(S_t, t)f(V_t)S_t dW_t$$

$$dV_t = \mu_V(V_t)dt + \xi\chi(V_t)dX_t$$

$$\langle dW_t, dX_t \rangle = \rho dt$$

- As described in [GH] the calibration problem for the smile is to find a suitable leverage function that satisfies

$$\sigma_{Dupire}^2(S_t, t) = E^{P(S_t, V_t, \sigma)}(V_t | S = S_t)\sigma^2(S_t, t)$$

- Under the probability measure implied by the calibrated SLV process. Such problem is known as a McKean SDE.

## SLV CALIBRATION PROCEDURE

- Following [GH] the problem can be solved in a discretized MC setting. We use Euler discretization for demonstration purposes:

$$\begin{aligned}\Delta \ln(S_t) &= \mu(t)\Delta t - \frac{1}{2}\sigma^2(S_t, t)\Delta t \\ &\quad + \sigma(S_t, t)f(V_t) (\hat{\rho}\Delta W + \rho\Delta X) \\ \Delta V_t &= \mu_V(V_t)\Delta t + \xi\chi(V_t)\Delta X\end{aligned}$$

- Using the realization of MC up to t for N paths (or particles), we construct an approximation of the expectation in the calibration expression:

$$E^{P(S_t, V_t, \sigma)}(V_t | S = S_t) = R((S_t^1, V_t^1), \dots, (S_t^N, V_t^N))(S)$$

## SLV CALIBRATION PROCEDURE II

- In [GH] the problem

$$E^{P(S_t, V_t, \sigma)}(V_t | S = S_t) = R((S_t^1, V_t^1), \dots, (S_t^N, V_t^N))(S)$$

- was tackled by using kernel regression

$$R((S^1, V^1), \dots, (S^N, V^N))(S) = \frac{\sum_{i=1}^N V_i K_h(S - S_i)}{\sum_{i=1}^N K_h(S - S_i)}$$

- In [vSGO] the estimation was tackled by binning and alternatively by regressing on a set of polynomials.

## SLV CALIBRATION CALIBRATION AS LEARNING

- This problem is a well known topic in machine learning and the proposed solution by [GH] is the standard method applied to such a problem.
- Nevertheless this method suffers from short-comings:
  - Bias in the areas close to the boundaries
  - Heavily depends on the choice of width parameter
- Explore alternative solutions than polynomials [vSGO] to the non-linear regression problem. Given independent samples of the realizations for the calibrated process  $(S_t, V_t)$  find a regression function for  $E(V_t | S_t = S)$

MACHINE LEARNING APPLIED  
TO SLV CALIBRATION

# MACHINE LEARNING

# SLV CALIBRATION CALIBRATION AS LEARNING

- The core problem of estimating a function based on examples is a well studied one.
- For examples without noise the problem can be reduced to interpolation. It is an ill-posed problem which can be made unique by defining a regularizer

$$\sum_{i=1}^N (y_i - f(x_i))^2 + \lambda \|Pf\|^2$$

- $G$  is the solution to the Green's function of the operator  $P'P$ .

$$\hat{P}PG(x, \xi) = \delta(x - \xi) \quad \text{and} \quad f(x) = \sum_{i=1}^N c_i G(x, x_i)$$

- And coefficients  $c_i$  are the solution of the normal equation.

$$(G + \lambda 1)c = y$$



# MACHINE LEARNING

## MACHINE LEARNING – SUPERVISED LEARNING

- Function approximation and regression is a subset of machine learning problems and associated methods
- In ML terms this is called supervised learning
- Samples are presented to the algorithm to “learn” the underlying relationship. Usually the set of available samples is split into training, validation and test set.
- The validation set is used to determine certain (meta)-parameters of the training method.
- The (independent) test set is used to determine the performance of the algorithm

# MACHINE LEARNING

## SUPERVISED LEARNING – NON-PARAMETRIC

- So called non parametric methods do not assume a specific parametric form of the function to be approximated. Kernel regression is the most prominent of these methods.

$$R((x_1, y_1), \dots, (x_N, y_N))(X) = \frac{\sum_{i=1}^N y_i K_h(x - x_i)}{\sum_{i=1}^N K_h(x - x_i)}$$

- The kernel is semi-positive and is constrained to satisfy

$$K(x) \geq 0$$

$$K(x) = K(-x)$$

$$\int_{-\infty}^{\infty} K(x) dx = 1$$

$$K_h(x) = \frac{1}{h} K\left(\frac{x}{h}\right)$$

# MACHINE LEARNING

## SUPERVISED LEARNING – KERNELVARIANTS

Kernel	Formula	Range
Gaussian	$\frac{1}{\sqrt{2\pi}} e^{-\frac{x^2}{2}}$	unlimited
Quartic	$\frac{15}{16} (1 - x^2)^2$	$ x  \leq 1$
Epanechnikov	$\frac{3}{4} (1 - x^2)$	$ x  \leq 1$
Sigmoid	$\frac{2}{\pi} \frac{1}{e^u + e^{-u}}$	unlimited

## MACHINE LEARNING

### SUPERVISED LEARNING – NON-PARAMETRIC

- Local Linear Kernel regression is the second most prominent of these methods but requires slightly more computation.

$$R((x_1, y_1), \dots, (x_N, y_N))(x) = \min_{\alpha, \beta} \sum_{i=1}^N (y_i - \alpha - x_i \beta)^2 K_h(x - x_i)$$

- The LMS solution is found by summing 4 terms over all samples and solving a 2x2 linear system.

## MACHINE LEARNING

### SUPERVISED LEARNING – NON-PARAMETRIC II

- The Nadarayan-Watson based Kernel regression suffers from some shortcomings
- All “examples” are used, there is no compression
- At the boundaries there is a systematic bias
- Alternatives:
  - Linear Kernel Regression – suffers much less from bias at the boundaries
  - Parametric – tricky to guess a good general parametric form
- Largest issue is the choice of bandwidth
  - Silverman’s rule of thumb
  - Cross validation – in particular leave one out cross validation

# MACHINE LEARNING

## SUPERVISED LEARNING – MODEL SELECTION

### Largest issue is the choice of bandwidth

- Silverman's rule of thumb 
$$h = \left( \frac{4\sigma^5}{3n} \right)^{\frac{1}{5}}$$
- Cross validation – esp. leave one out cross validation

$$h_{opt} = \min_h \left( \sum_{i=1}^N \left( y_i - K_h^{(-i)}(x_i) \right)^2 \right)$$

- The simple Silverman rule of thumb often leads to suboptimal results and cross validation is pretty expensive computationally.

## MACHINE LEARNING

### SUPERVISED LEARNING – FUNCTION APPROXIMATION

**There is a large variety of approaches to estimate functions from examples.**

- Radial Basis Functions and partition of unity RBF

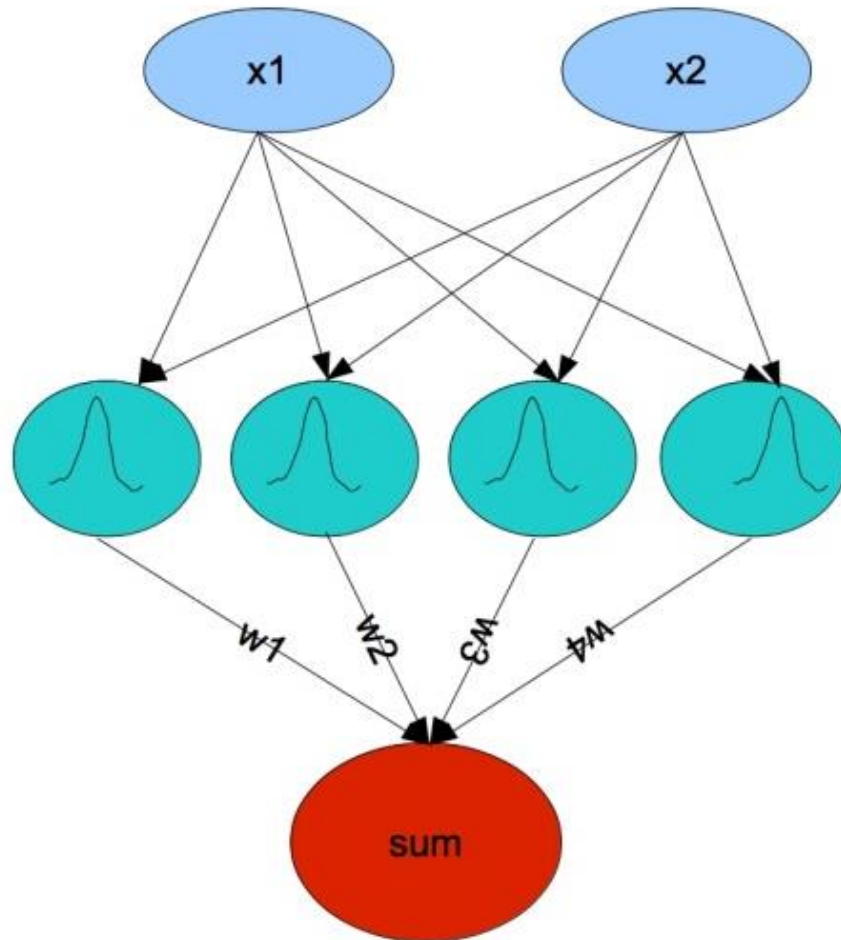
$$RBF(x) = \sum_{i=1}^C w_i K_{h_i}(x - c_i)$$

$$PURBF(x) = \frac{\sum_{i=1}^C w_i K_{h_i}(x - c_i)}{\sum_{i=1}^C K_{h_i}(x - c_i)}$$

- Radial Basis Functions are quite close to Kernel regression as the functions used are of the same type. But it reduces the computational burden by taking a small number of kernels compared to the number of examples.
- Training or determination is needed for the placement of centers and determination of the width as well as the weights.

# MACHINE LEARNING

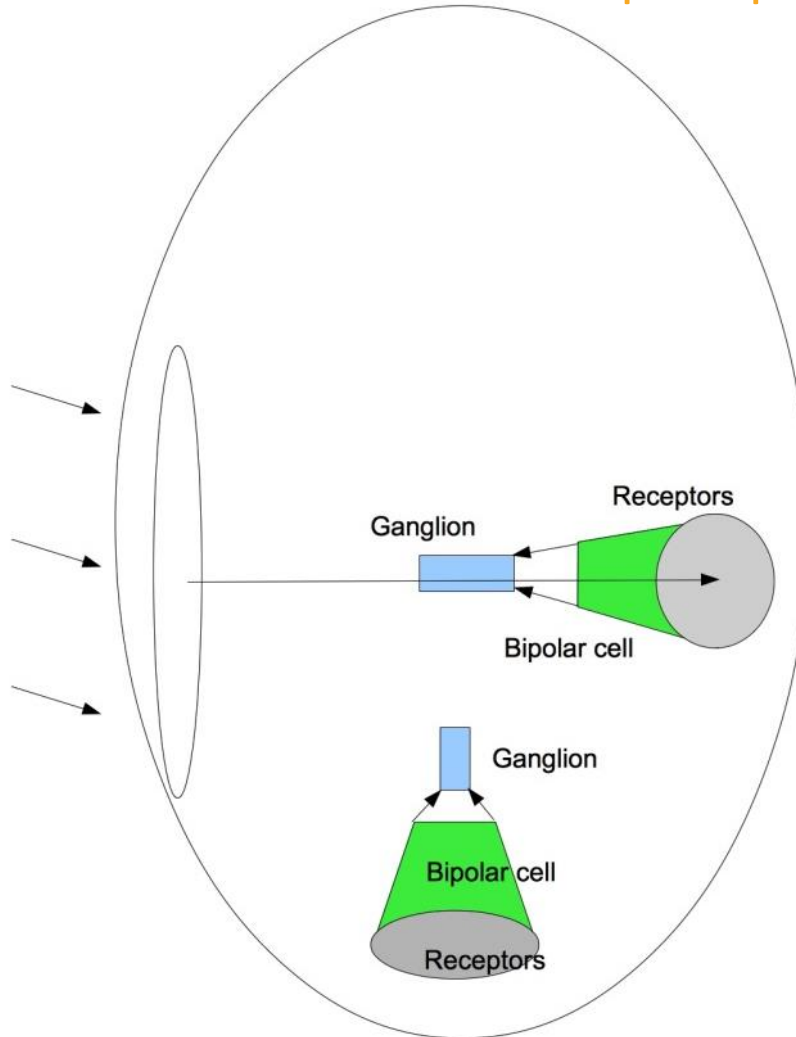
## SUPERVISED LEARNING | RBF | MOTIVATION FROM BIOLOGY





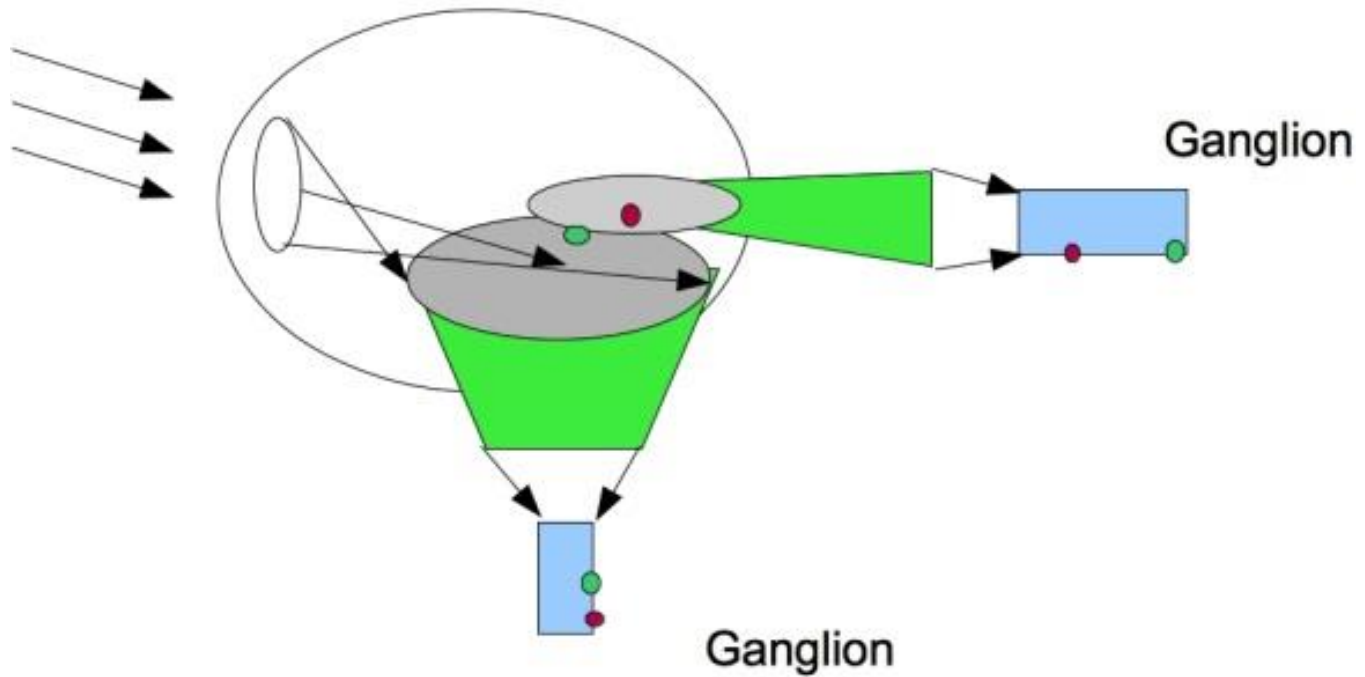
# MACHINE LEARNING

## SUPERVISED LEARNING | RBF | MOTIVATION FROM BIOLOGY



# MACHINE LEARNING

## SUPERVISED LEARNING | RBF | MOTIVATION FROM BIOLOGY



# MACHINE LEARNING

## SUPERVISED LEARNING – RBF - TRAINING

### Training of weights for RBF

- Least square problem

$$LS = \frac{1}{2N} \sum_{i=1}^N (y_i - RBF(x_i))^2$$

- Leads to normal equation but with size C

$$w_i = (A_{ij}^T A_{ij})^{-1} b_j$$

- With

$$A_{ij} = K_{h_j}(x_i - c_j)$$

$$b_j = \sum_i^N y_i K_{h_j}(x_i - c_j) \quad (1)$$

- Alternative would be stochastic gradient descent if the training data cannot be presented as a whole.

## MACHINE LEARNING SUPERVISED LEARNING – RBF – TRAINING

- Often the matrix will be badly conditioned, hence a normalizer is a prudent choice

$$LSN = \frac{1}{2N} \sum_{i=1}^N (y_i - RBF(x_i))^2 + \lambda \sum_{j=1}^C w_j^2$$

$$w_i = (A_{ij}^T A_{ij} - \lambda id)^{-1} b_j$$

- The regularizer can be found by cross validation.

# MACHINE LEARNING

## SUPERVISED LEARNING – RBF - CENTERS

### Determination of centers for RBF

- Select the centers as a subset of the training examples (plus min and max)
- Stochastic gradient descent
- Resource allocation – gradually enlarge the number of basis functions to allocate more densely in areas which are difficult to fit

# MACHINE LEARNING

## SUPERVISED LEARNING – RBF – WIDTH

### Determination of width for RBF

- Select the width as the average distance to the k-nearest neighbors
- Select a global width (difficult to cross validate, split into a training and validation set – losing examples)

## MACHINE LEARNING

### SUPERVISED LEARNING – RBF - PRUNING

- To avoid overfitting and bad conditioning of the regression problem pruning can be used.
- Kernels with centers too close to each other will be merge, pruning degrees of freedom from the approximator.

- Pruning candidate criterion: 
$$\min_i \left( \frac{|c_i - c_j|}{h_j} \right) \leq \Theta$$

- If neighboring centers are pruning candidates just prune one of them

## MACHINE LEARNING

### SUPERVISED LEARNING – ALTERNATIVES?

#### **Alternative could be multi-layer perceptron / Deep Networks**

- Training is much more demanding, multiple epochs of stochastic gradient based training.
- Model selection is quite tricky – number of layers, number of units in each layer, weight sharing, activation functions,....
- Consider MLP type learning machine too demanding for this rather limited application.



## MACHINE LEARNING COMPUTATIONAL EFFORT

- For standard Kernel Regression it is mainly due to sorting  $O(n \log(n))$  [GH], then the lookup can be optimized. Optimal determination of width (cross-validation) requires the evolution of all kernels at all points several times – very costly.
- Local Linear requires sorting and inversion of a matrix.
- RBF – PU-RBF
  - Training requires the solution of a small linear system
  - Sorted samples can be used to optimize the training (matrix and rhs are sums over samples weighted by kernel)
  - Width and pruning determination requires local computation of the order #kernels

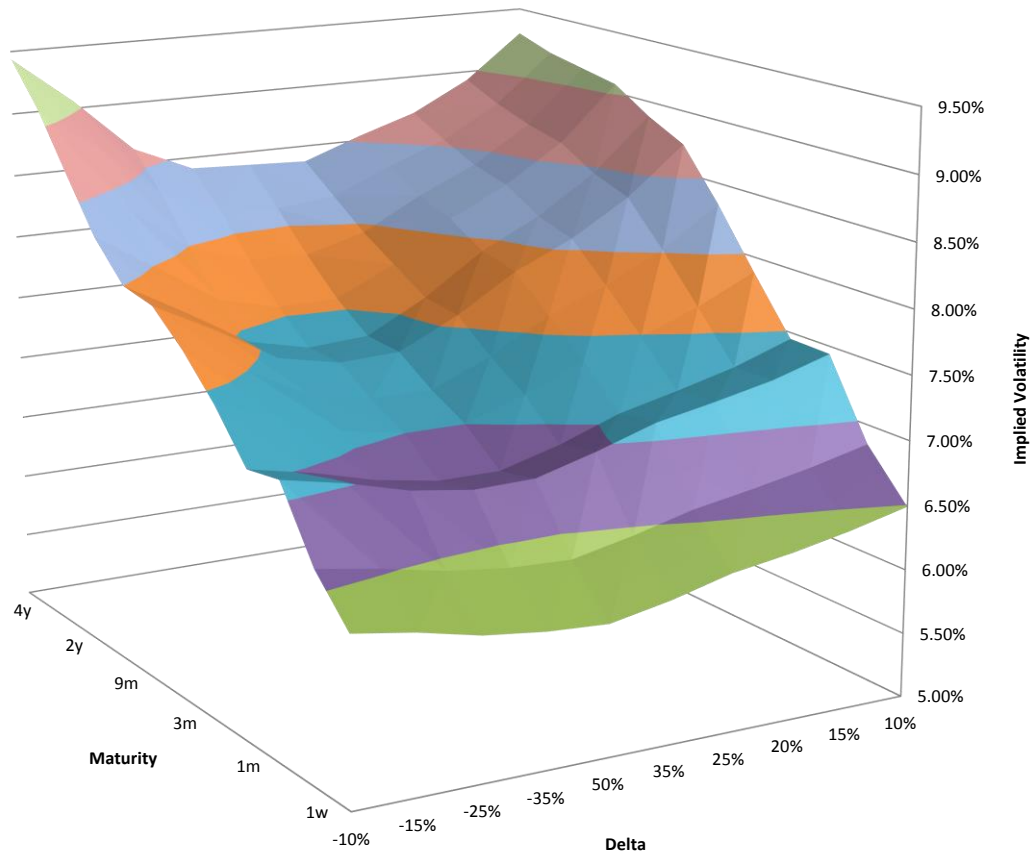
MACHINE LEARNING APPLIED  
TO SLV CALIBRATION

# EXAMPLES

# EXAMPLES

## EUR/USD

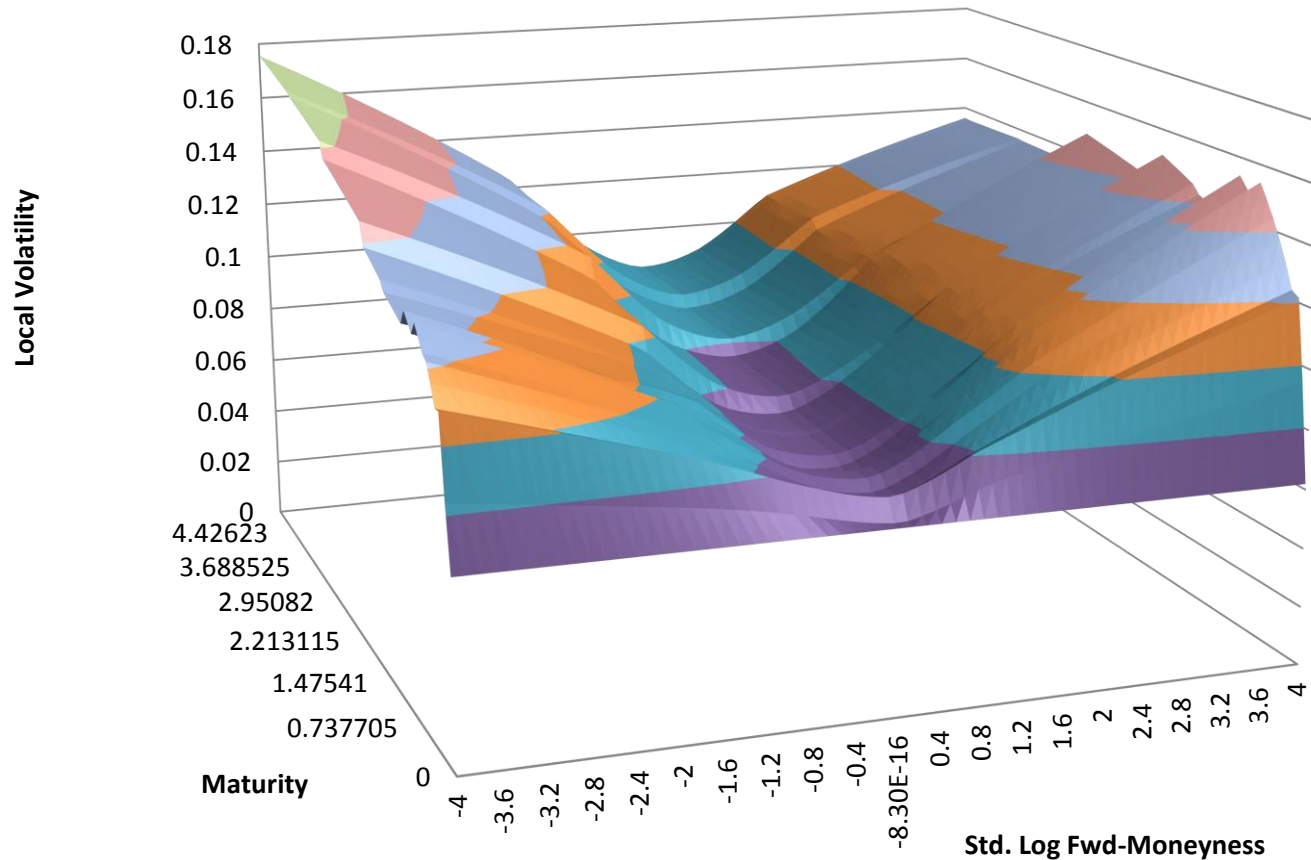
### Market data: EUR/USD Volatility



Source: Leonteq AG, internal data, 27.03.2018

# EXAMPLES EUR/USD

## Local Volatility: EUR/USD Local Volatility

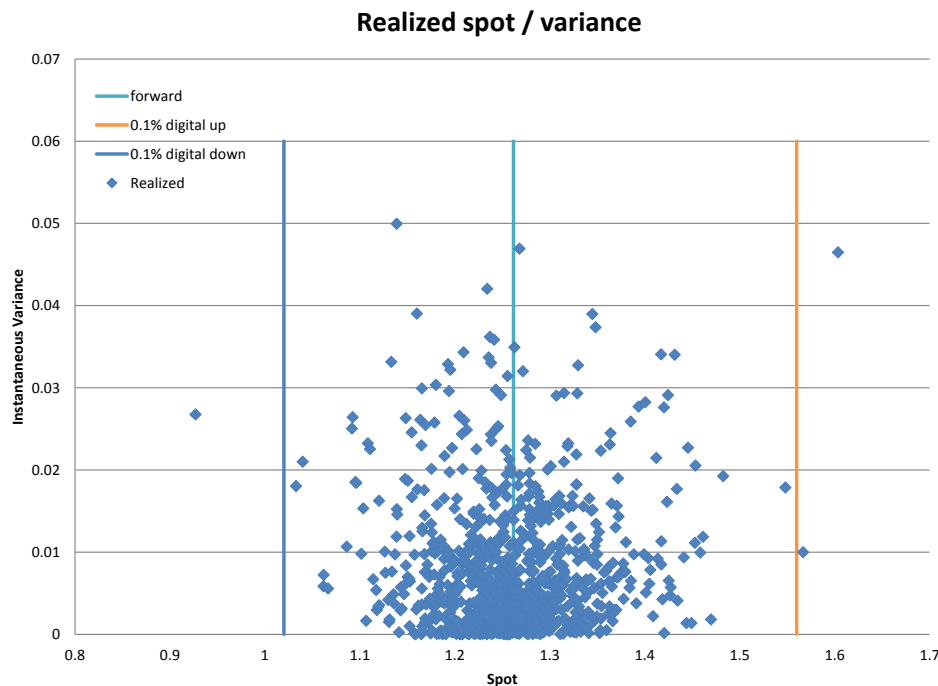


Source: Leonteq AG, internal data, 27.03.2018

# EXAMPLES

## EUR/USD 6M

- Calibrate the Heston SV model on 6M maturity, mixing weight 90%.
- Use the particle method with standard settings: 1024 particles, digital bound 0.1%, Kernel width determined by Silverman's 'Rule of Thumb', Gaussian Kernels

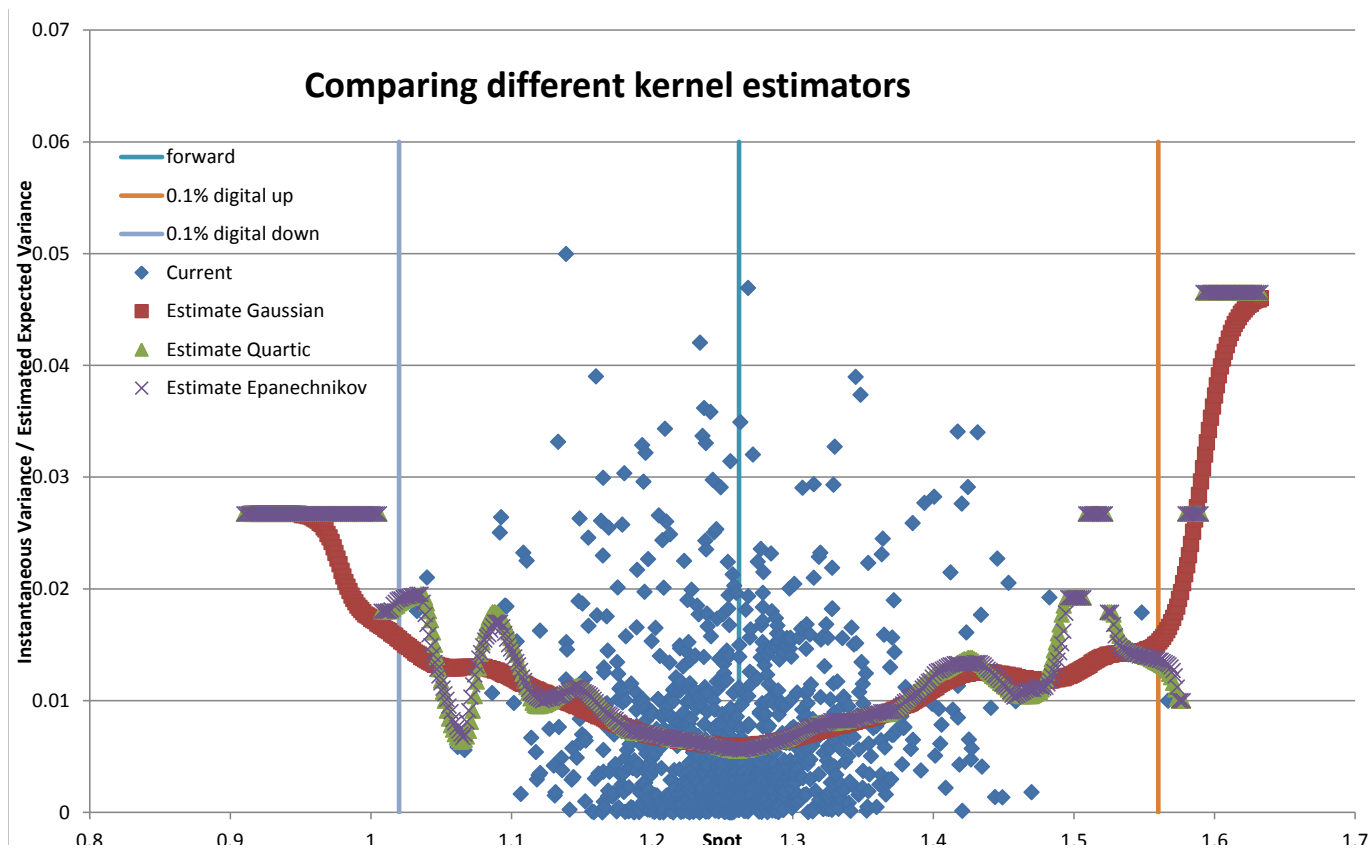


Source: Leonteq AG, internal data, 27.03.2018

# EXAMPLES

## EUR/USD 6M

### Compare Kernel Estimators

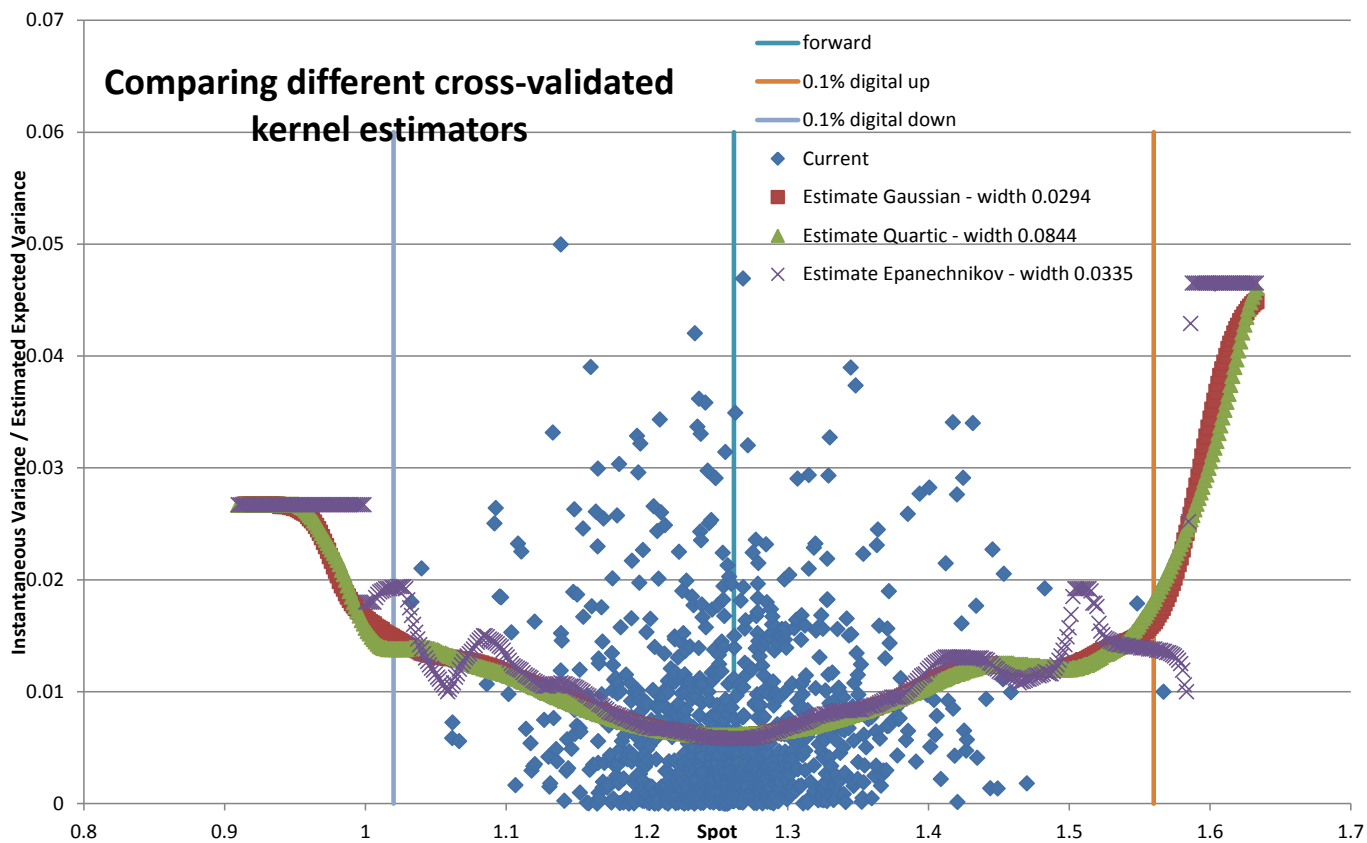


Source: Leonteq AG, internal data, 27.03.2018

# EXAMPLES

## EUR/USD 6M

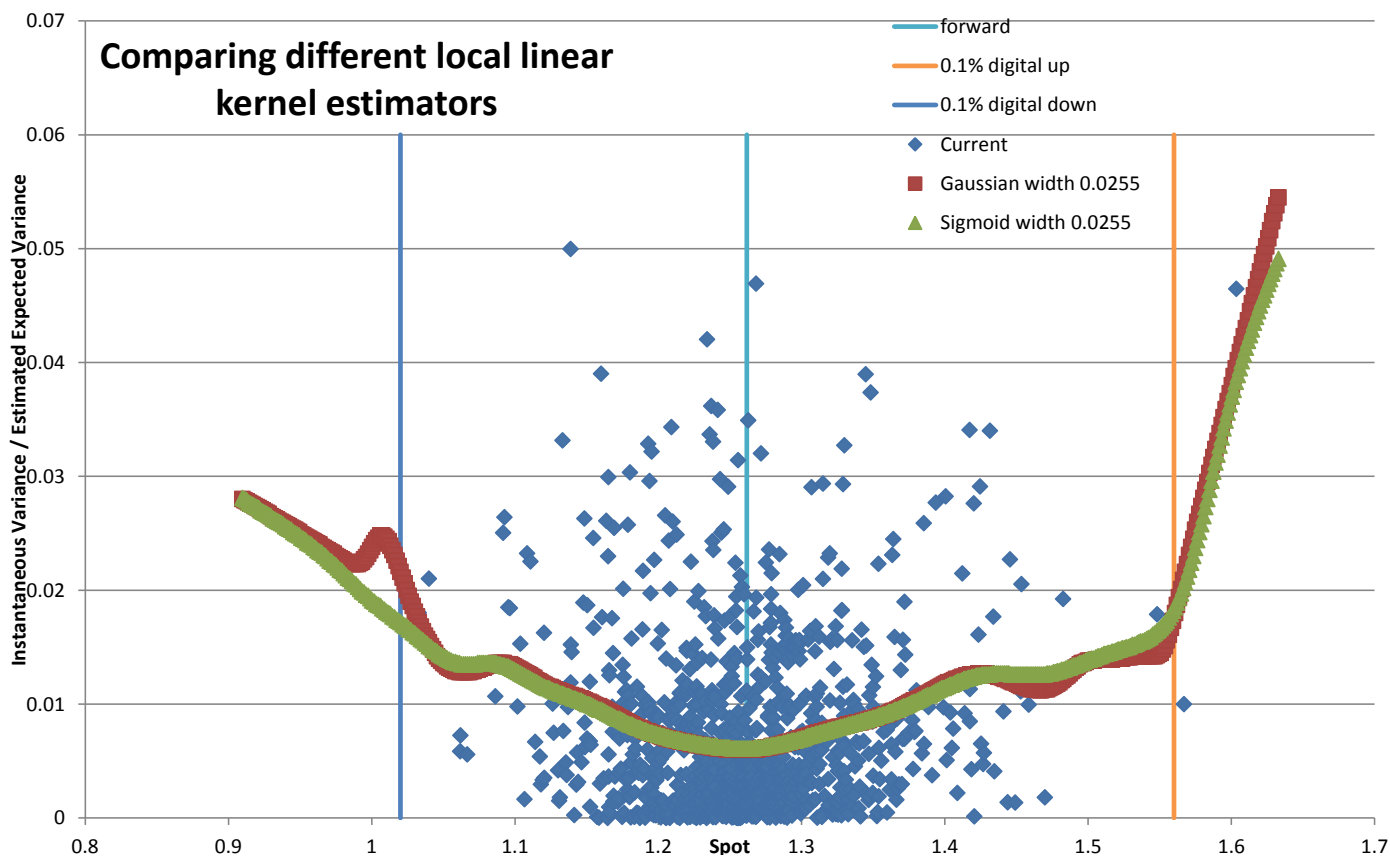
### Compare Kernel Estimators with Cross Validated Width



# EXAMPLES

## EUR/USD 6M

### Compare Local Linear Kernel Estimators



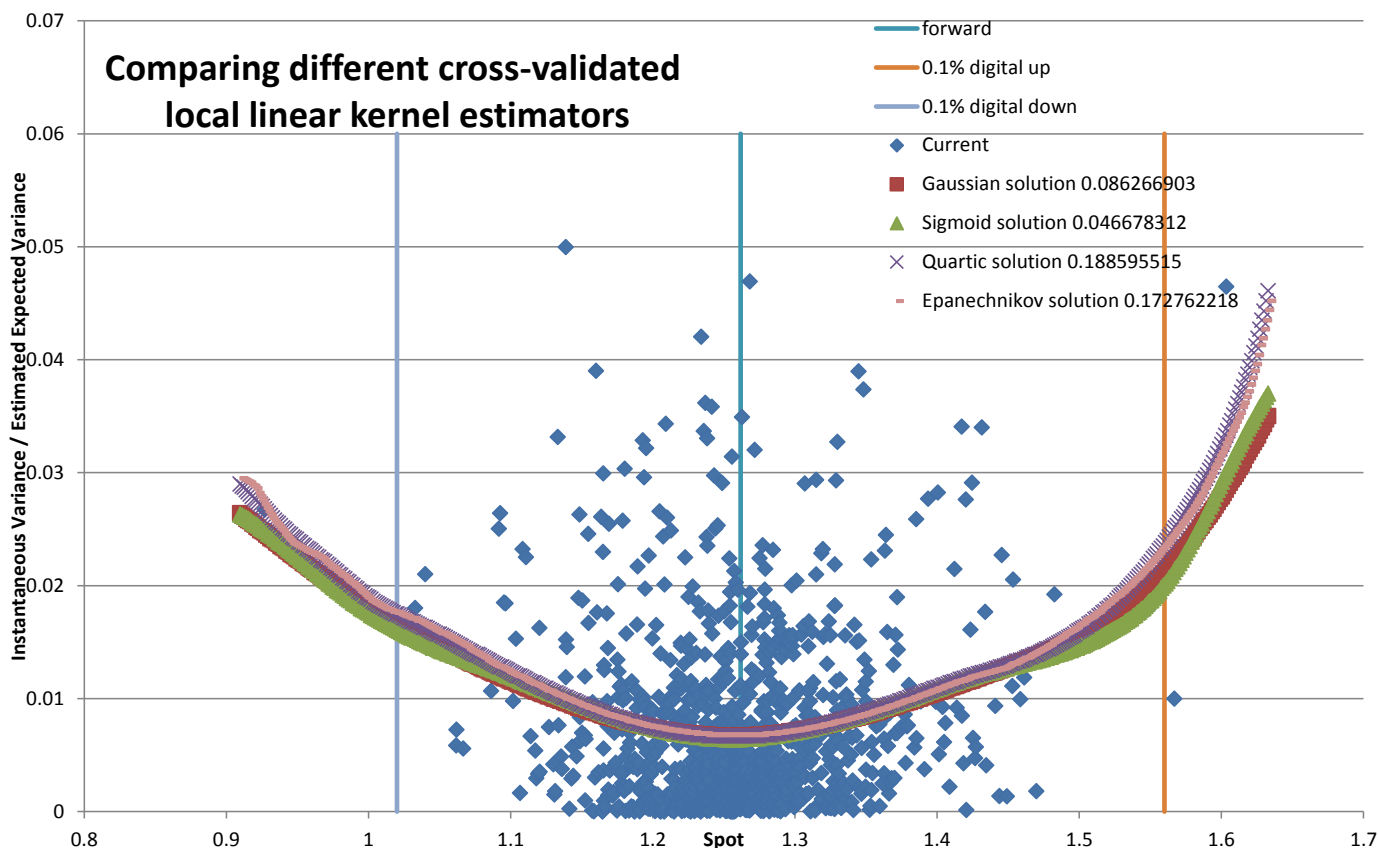
Source: Leonteq AG, internal data, 27.03.2018



# EXAMPLES

## EUR/USD 6M

### Compare Local Linear Kernel Estimators with Cross Validated Width

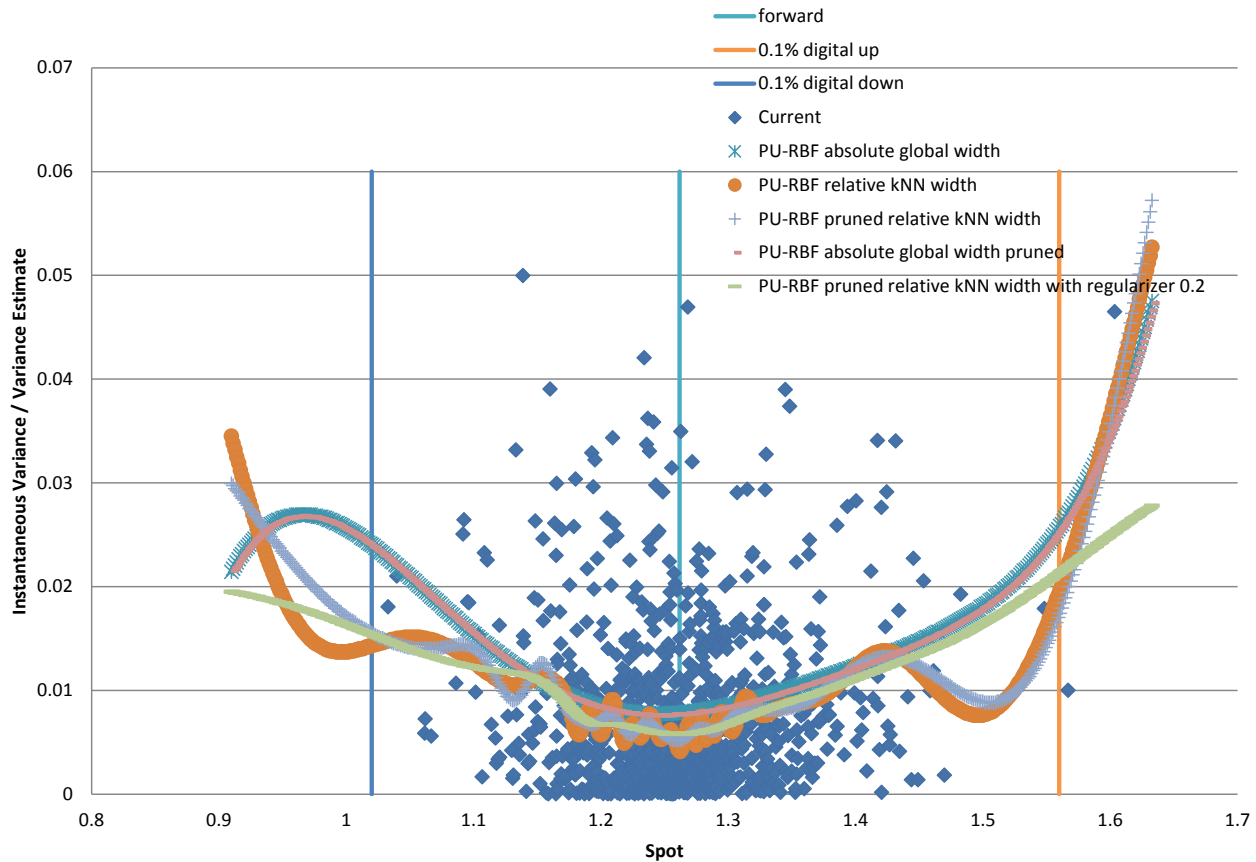


Source: Leonteq AG, internal data, 27.03.2018

# EXAMPLES

## EUR/USD 6M

### Gaussian PU-RBF

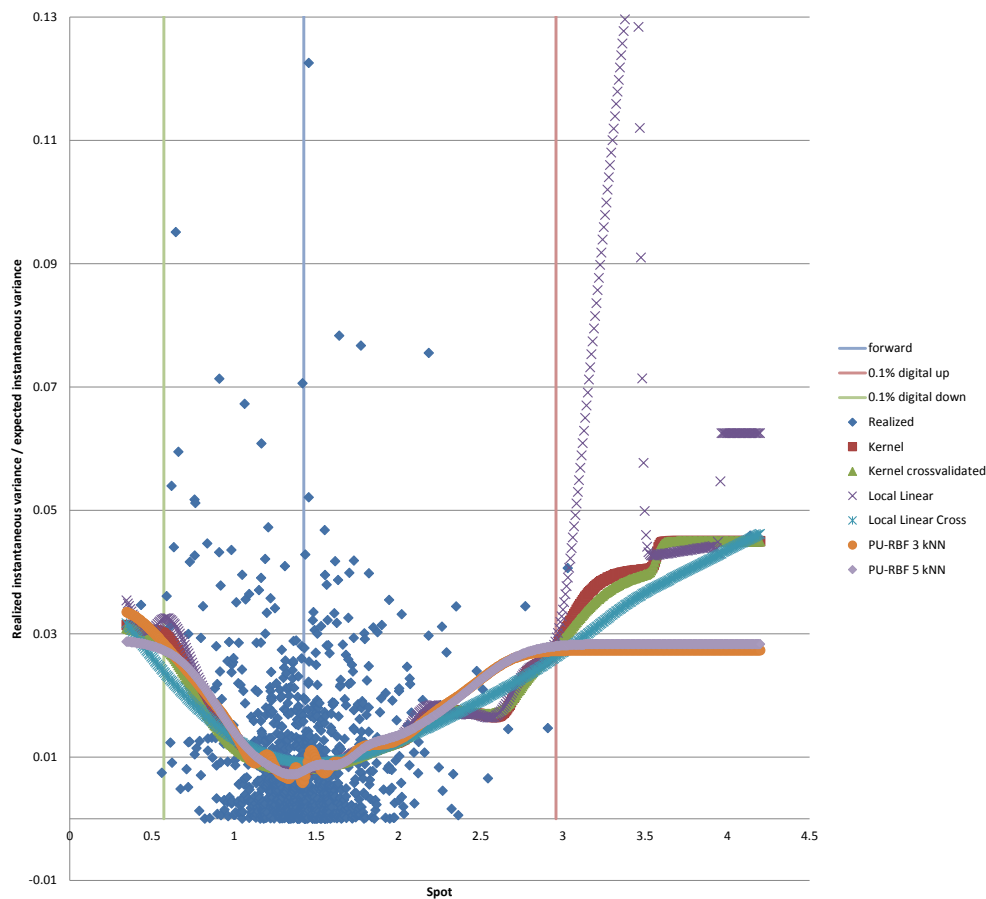


Source: Leonteq AG, internal data, 27.03.2018

# EXAMPLES

## EUR/USD 5Y

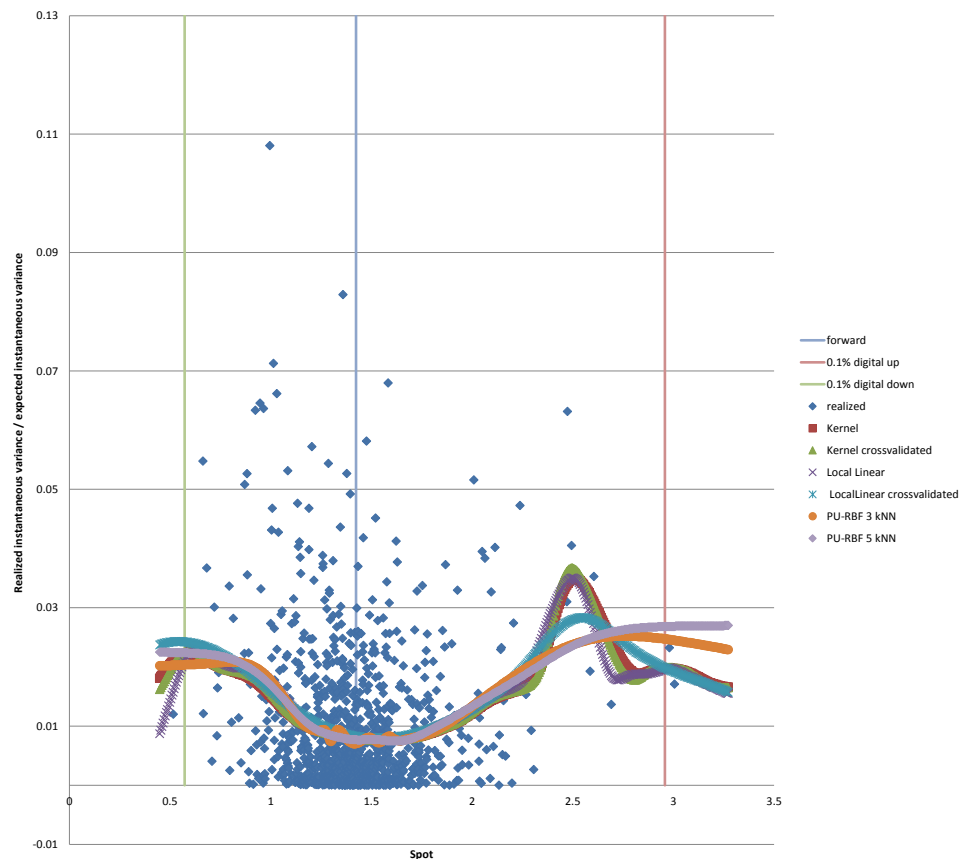
### Compare Kernel vs PU-RBF: Estimation of expected variance



# EXAMPLES

## EUR/USD 5Y

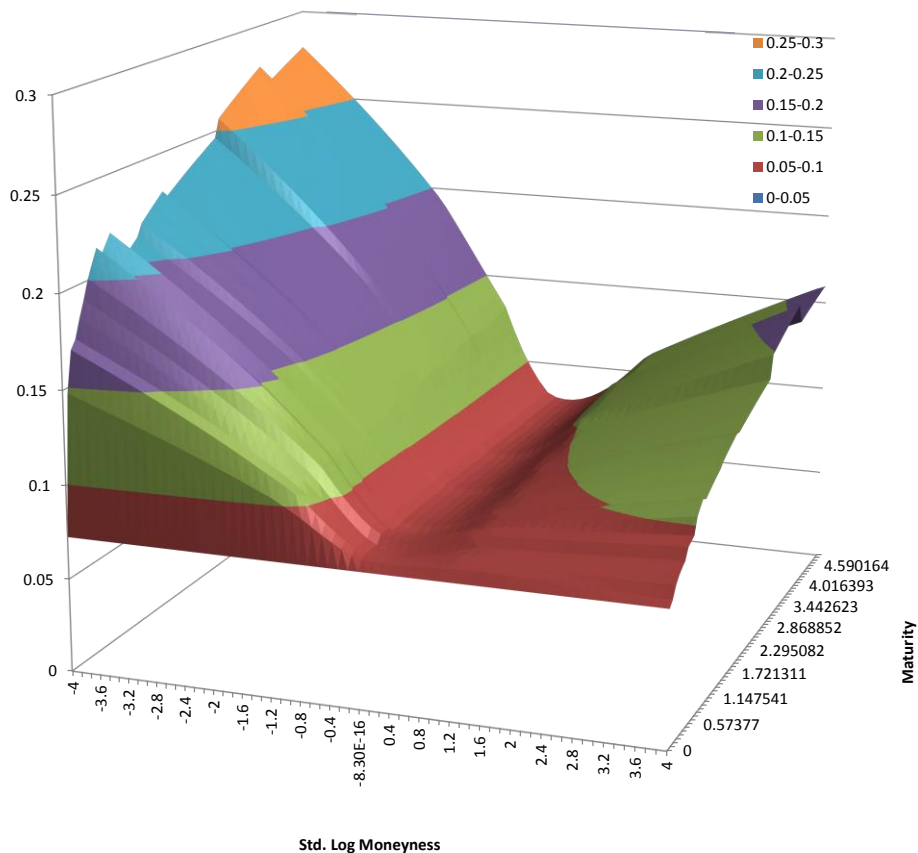
### Compare Kernel vs PU-RBF: Estimation of expected variance



Source: Leonteq AG, internal data, 27.03.2018

# EXAMPLES USD/JPY

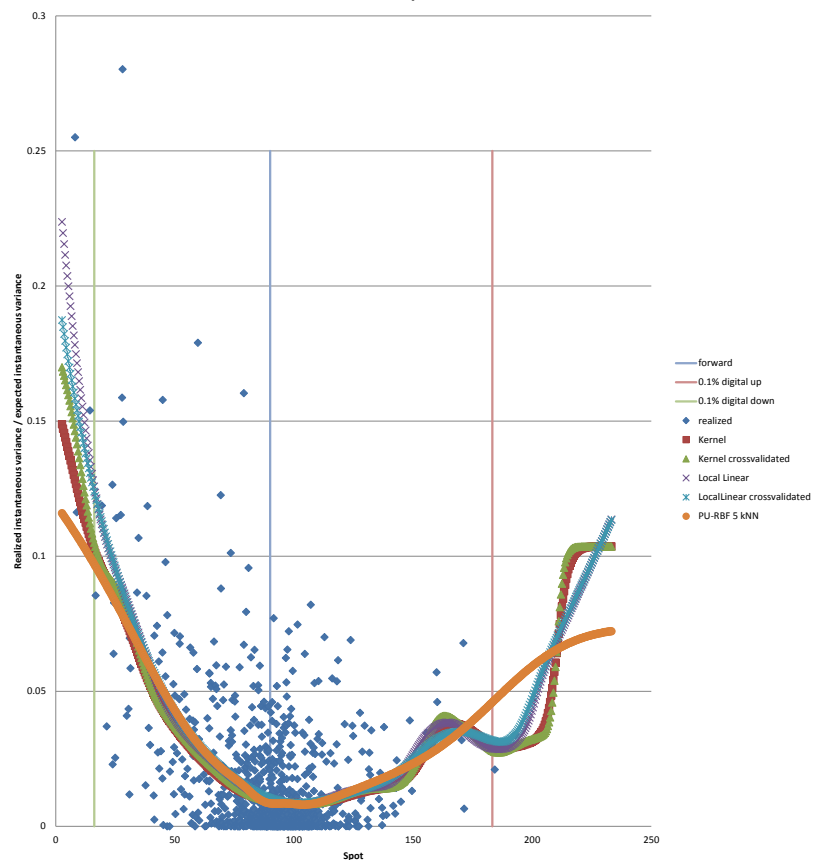
## USD/JPY Local volatility



# EXAMPLES

## USD/JPY 5Y

### Compare Kernel vs PU-RBF: Estimation of expected variance

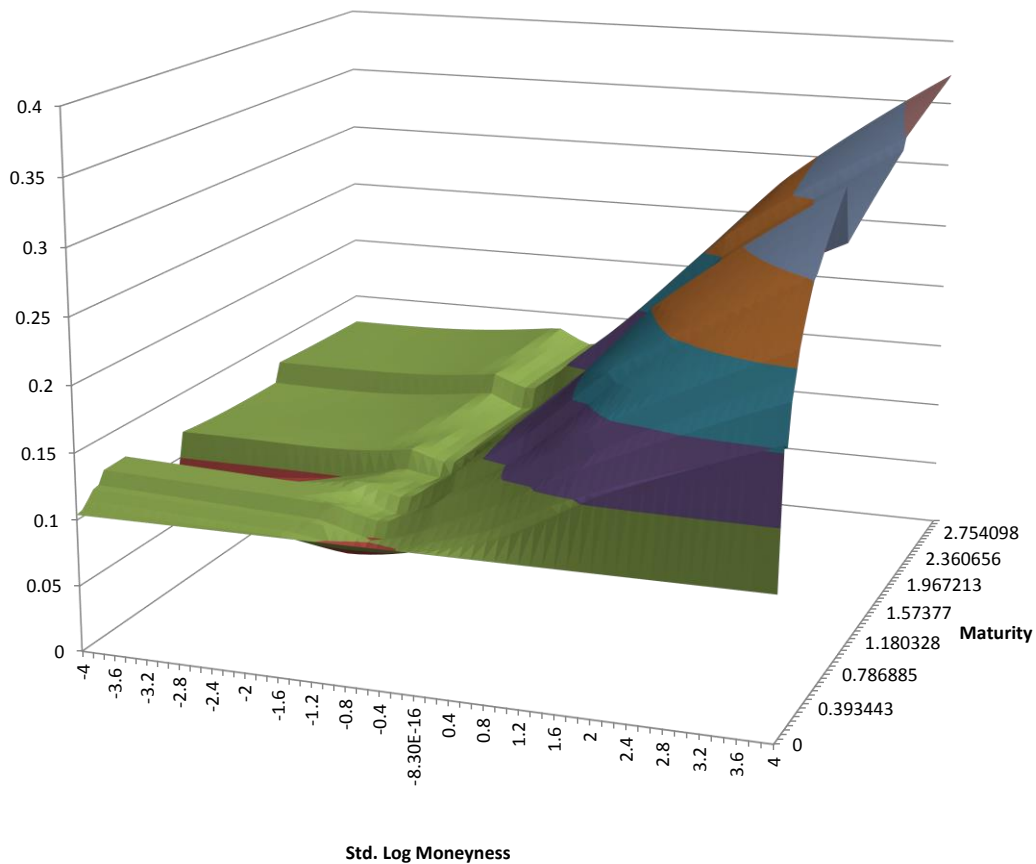


Source: Leonteq AG, internal data, 27.03.2018

# EXAMPLES

## EUR/BRL

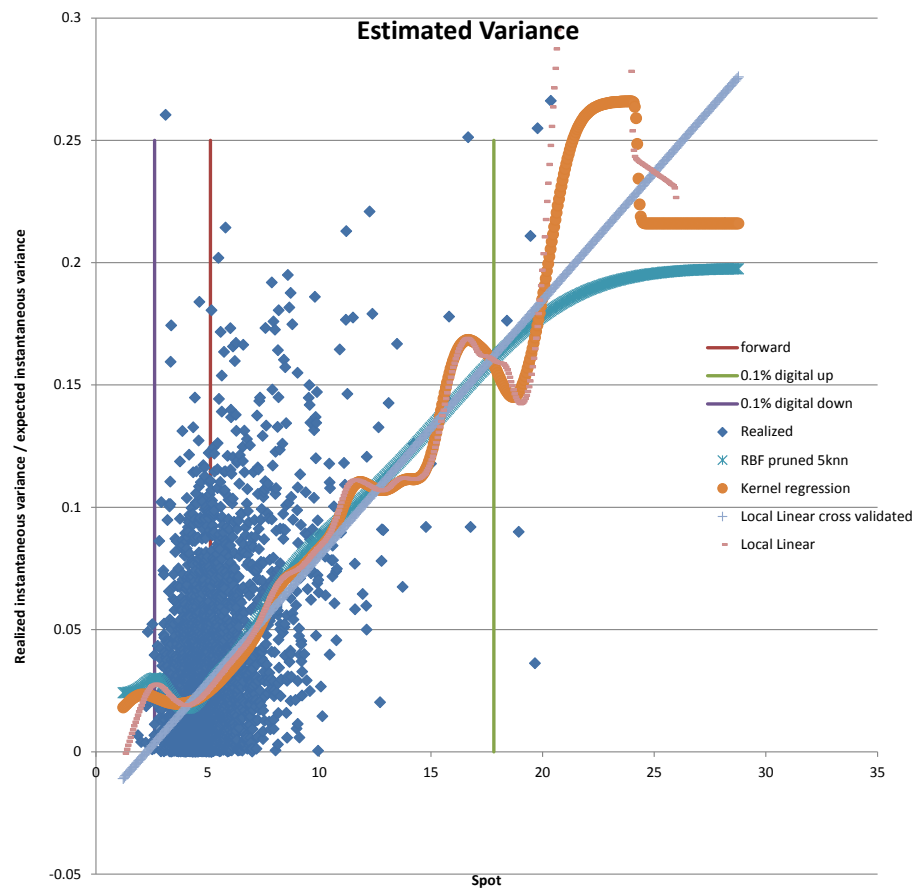
### Local volatility: EUR/BRL Local Volatility



# EXAMPLES

## EUR/BRL 3Y

### Compare Kernel vs PU-RBF: Estimated variance



Source: Leonteq AG, internal data, 27.03.2018



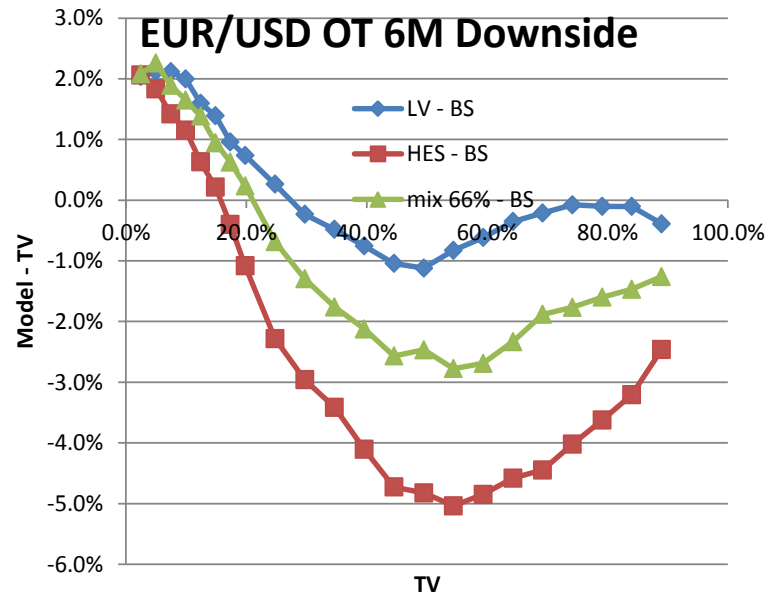
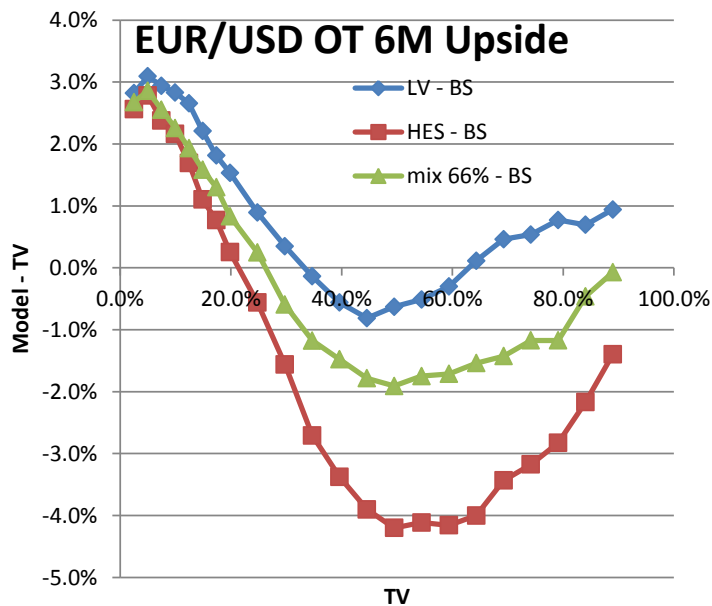
## EXAMPLES CALIBRATION

As the best results were obtained with  $kNN = 5$ , pruning  $\Theta = 0.4$ , regularizer  $\lambda = 0.2$  and relative width 1.6 we will use those.

- The calibration error is of the order of some basis points.
- Compared to Kernel Regression the RMS error is smaller, often by a factor of 2

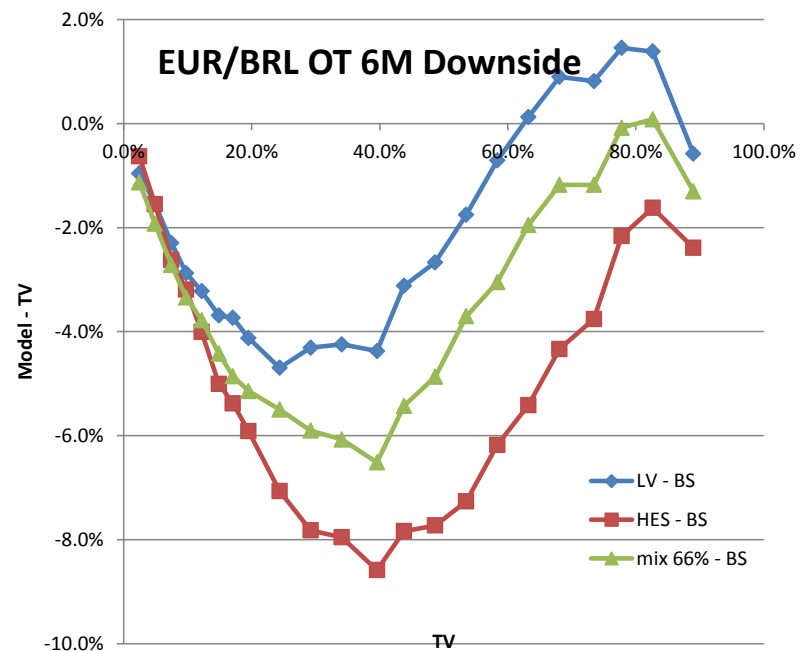
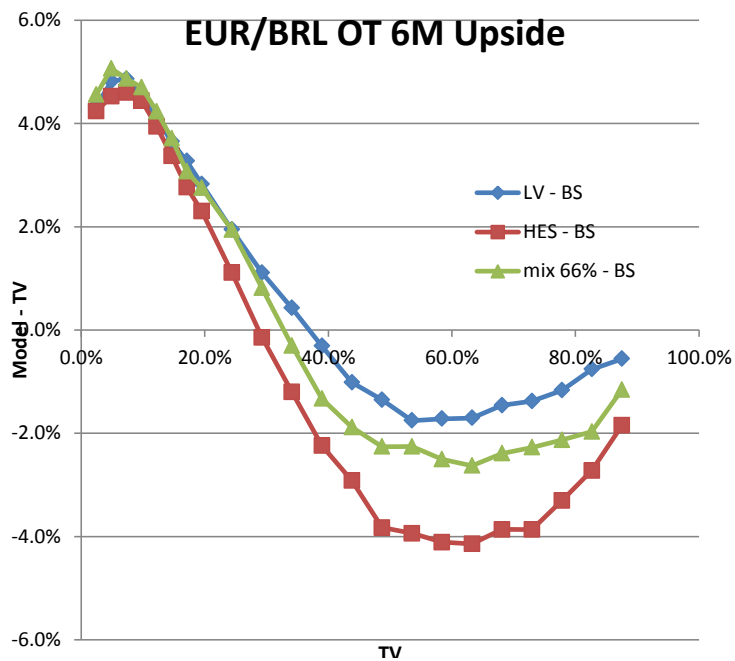
# EXAMPLES – EXOTICS PRICING

## EUR/USD ONE-TOUCH



# EXAMPLES – EXOTICS PRICING

## EUR/BRL ONE-TOUCH



MACHINE LEARNING APPLIED  
TO SLV CALIBRATION

# CONCLUSION

## CONCLUSION

**Machine Learning methods from the supervised learning field can be employed to approximate the conditional expected variance required in the SLV calibration.**

The advantage of PU-RBF is a robust smooth approximation that «automatically» adapts to the input density with a restricted set of basis functions.

The training effort is relatively small, requiring the inversion of a rather small matrix. The required number of samples (particles) to train RBF networks is smaller than for the Kernel Regression case.

No a-priori selection of a set of polynomials is necessary, as such the method is less susceptible to a prior bias.

## OUTLOOK

**We will be further accelerating the method by using better sorting algorithms for the samples, in particular as the samples are already pre sorted from the last step.**

Larger step-size for the time discretization would be desirable and will be a future topic in our refinements.

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